



LEVEL UP

IDEAS FOR YOUTH
COMMUNITY
DEVELOPMENT



LEVEL UP – Ideas for Youth Community Development

Welcome to LEVEL UP: Ideas for Youth Community Development!

This guide is the result of a collaborative effort by four youth organisations which work with youth communities:

Vantaan Venäläinen Klubi ry (Finland), Noorteühendus LIFE ZONE (Estonia), Synergy Bulgaria (Bulgaria) and Asociación Amigos de Europa (Spain).



Together, we have drawn on our own experiences, the expertise of our partners, and the creativity of youth communities across Europe to bring you a resource designed to connect, inspire and empower.

This guide is more than a collection of ideas; it is a toolkit for action. Whether you are organising workshops, fostering inclusion, or planning your next big youth-led initiative, you will find practical solutions, innovative approaches, and success stories from organisations like yours.

Youth work is the cornerstone of thriving communities. By sharing our collective knowledge, we hope to inspire collaboration and innovation among European youth NGOs. Together, we can LEVEL UP and create stronger, more connected youth communities.

Let's get started – the future of youth development is in our hands!

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More information about the Erasmus+ program: www.oph.fi/erasmusplus



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Erasmus+
Enriching lives, opening minds.



YOUTH EMPLOYABILITY & ENTREPRENEURSHIP

Awesome People
Sege
Changemakers Lab
Re-Act Association
Eunoia
CEFE Macedonia
Innovation Education Lab



YOUTH (PARTICIPATION, YOUTH WORK, POLICIES)

Young Folks LV
Synergy Bulgaria
Stowarzyszenie Aktywności
Przeróżnych niemarudni.pl
Shokkin Group
Praxis
PLIS
NGO Youth leaders coalition
IZUM Youthclub
Associação Juvenil Rota Jovem



PHYSICAL & MENTAL HEALTH, WELL-BEING

MTÜ VitaTiim
New Wellness Education
INspire
Foundation Situation Center
Open Doors



INCLUSION OF YOUNG PEOPLE WITH FEWER OPPORTUNITIES

Life Zone
Parcours le Monde IDF
Olde Vechte Foundation
You Simply Can Foundation
NGO "Unit"



ENVIRONMENT AND FIGHT AGAINST CLIMATE CHANGE

Cecropia Hub
Aventura Marão Clube
Asociacija "Aktyvus Jaunimas"



DIGITAL TRANSFORMATION, MEDIA & EDUCATION

RARE
Roes Cooperativa
Ocean of Knowledge Foundation
Curacao
My Madeira Island
Escuela Internacional de Árabe
Asystee EdTech Ltd.



DEVELOPMENT OF DISADVANTAGED RURAL & URBAN AREAS

Amigos de Europa
Regional Association of Local
Governments of Western Macedonia
Hopeland



CREATIVITY, ARTS & CULTURE

Artikus
VVKlubi
SCIARA PROGETTI A.P.S. - E.T.S.
Novo Kulturno Naselje
Ethos MTÜ
Creative Art Farm
ARTE.M

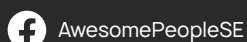


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Awesome People

We make people be and feel awesome - one learning experience at a time - so that they can create a better world for themselves, for others, and for the planet.



Pay it Forward Be A Social Entrepreneur International

Best practice #1

Goals

Promote social entrepreneurship among young people by fulfilling the dreams of others.

Tangible results

In the KA2 project, together with Finland and Romania, we created method material such as a coaching book, reflection book, social inclusion game, training package quality assurance toolkit, articles, and podcasts. For the Romanian organisation, it was the start of their Youth Hub and School of Life program, where they now have 150-200 young people enrolled.

They continue to use many of the methods from PiFbase. Our organisation is using the resources and trying to get funding to continue working with the PiFbase method.

More info:

pifbaseinternational.com



Target groups:

- Young people aged 13-30 and adults.
- Our primary target group is young people in rural areas, migrant backgrounds, or within LGBTQI+ communities.

Cooperation interests:

- We are always interested in reliable partners for KA1 projects, especially organisations working with those below 18. We have Erasmus+ accreditation and implement around 9-13 projects/a year. We work with a diversity of topics and with different methods, so we are willing to cooperate with a wide range of organisations that can complement us or increase impact by doing similar things.

ESCAPE the phobia

Best practice #2

Goals

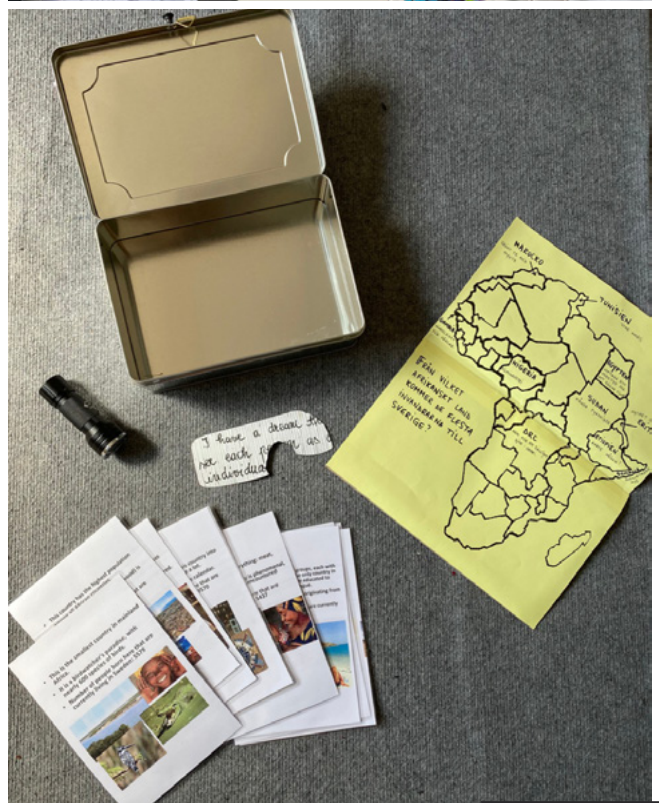
- Reduce the prevalence of xenophobia and intolerance among young people aged 15-20 years old in Sweden
- Provide teachers and youth leaders with new innovative tools to do this

Tangible results

We created portable educational escape rooms about Islamophobia, Afrophobia and Homophobia, a workshop about xenophobia and podcasts. We visited over 1300 students in Sweden, where they played in educational escape rooms and participated in workshops where evaluations showed that they had decreased their prejudices.

More info:

awesomepeople.se/escapethephobia
pifbaseinternational.com

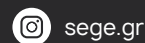
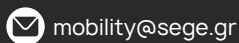


SEGE

SEGE, a Pan-Hellenic non-profit, empowers women in Greek business. It fosters a supportive environment, promoting personal and business development.

SEGE advocates for women entrepreneurs, emphasising youth entrepreneurship and recognising achievements. Committed to ethical practices, it supports the growth of women-owned businesses through research and information.

Active in Europe, especially in the Mediterranean and Balkans, SEGE eliminates gender discrimination in the financial sector and encourages female entrepreneurial activity.



Kamia Moni(PiFbase)

Best practice #1

Goals

- Prevent violence against women by finding ways to address the root causes of this phenomenon, raise awareness and inform everyone.
- Support and help every woman who contacts us with targeted support actions in cases that need immediate assistance.

Tangible results

The core of this initiative is practical assistance focusing primarily on economic empowerment through the development of an information platform and direct support for victims and the creation of a wider network of volunteers from various specialities who will participate in this project in a subsidiary capacity and to whom any person may turn for help.

As part of the organised activation, always aiming at the comprehensive protection and empowerment of women in need, the #KamiaMoni action covers fundamental needs of vital importance, such as:

- Sheltered housing,
- Medical/medical care,
- Psychological support,
- Legal information.

More info:

kiamiaoni.gr/en



Target groups:

- Women entrepreneurs, women who face gender-based violence, youth with fewer opportunities, Roma, youth and women in rural areas, gender balance in the energy transition (wencoop.gr project), crafters.

Cooperation interests:

- KA1, KA2 and ESC, we currently have the quality label for hosting and sending, and we would love to discuss Interreg (EU Programme on interregional cooperation) and Horizon projects (as we also have experience in those)

Topics

- Gender issues, entrepreneurship, crafts, culture & tradition, woman empowerment

Wencoop

Best practice #2

Goals

Develop and promote women's entrepreneurship, through which its members will be able to operate in the energy sector, utilising clean energy sources

Tangible results

WEnCoop, is a "broad-based" energy cooperative created by women from diverse backgrounds and cultures, from crafts to services, commerce and hotels. The members of WEnCoop joined forces to innovate and develop the 1st Energy Cooperative in Europe, putting into practice the energy revolution in the world of net zero.

More info:

wencoop.gr/en



Changemakers Lab

Changemakers Lab (CML) is a social innovation lab based on the Greek island of Lesbos, which brings together private and public actors, civil society, social entrepreneurs and citizens to co-create and test public policies and tech-driven solutions for inclusive and sustainable local economic development across Europe.



 changemakerslab.com

 info@changemakerslab.com

 Changemakerslab

 Changemakerslab

Refugee Entrepreneurship Summit

Best practice #1

Goals

Bring the annual Refugee Entrepreneurship Summit and stakeholders to Izmir, Turkey.

Tangible results

This international network convened in Izmir, bringing people from across Turkey to meet with international stakeholders. Over 100 representatives from global government, non-profit, academic, and private sectors gathered, allowing global practitioners to come together to continue the ongoing conversations about how best to inspire global support for fostering entrepreneurship as a sustainable livelihood for the 110 million displaced people worldwide. From this, several projects and collaborations were initiated. This was crucial given the current resistance towards refugees in Turkey.

More info:

accompanycapital.org/blog-posts/refugee-entrepreneur-summit



Target groups:

- Diverse stakeholders with a focus on youth, refugees and asylum seekers

Cooperation interests:

- Social tech entrepreneurship, dialogues, social cohesion, Summit, etc

SEGITA

Best practice #2

Objectives

Empower social tech entrepreneurs through capacity building and supporting market access and funding access for impactful tech startups.

Tangible results

SEGITA's online Accelerator Program is dedicated to empowering entrepreneurs focused on creating positive social impact and solving pressing social problems. Participants in the program received mentorship from industry experts, access to funding opportunities, and a platform to showcase their innovative solutions. Through this program, we nurtured and accelerated the growth of startups that are making a tangible difference in their communities and beyond.

The SEGITA program is designed to assist startup founders in structuring and validating their ideas, building robust business cases, and crafting compelling pitch decks.

Overall - we support startups in creating pitch decks and refer them to strategic partners who can offer them additional support & funding.

More info:
segita.org



The poster features a grid background. At the top, the SEGITA logo (a globe icon) is followed by the text 'SEGITA' in blue. Below this, 'SOCIAL ECONOMY' and 'GLOBAL IMPACT' are written in large, bold, red capital letters, followed by 'TECH' and 'ACCELERATOR' in the same style. A line of text in blue italics reads 'Our 3rd Online Accelerator Program for impact-focused startup founders'. Below this is a red horizontal line. The dates 'THURSDAYS' and 'NOVEMBER. 16 - DECEMBER. 14' are in red, followed by '6:00PM - 7:00PM (CET) | ZOOM' and the URL 'https://segita.org' in red. A blue line of text says 'We look forward to welcoming all Changemakers to our program'. At the bottom, there are four logos: 'CHANGEMAKERLAB' (a colorful circular logo), 'Startup Universe South Africa' (a blue logo with a stylized 'S'), 'EMERGING HUMANITY' (a blue logo with a stylized 'E'), and 'VISIONS2 VENTURES' (a gold 'V' logo).

SEGITA
SOCIAL ECONOMY
GLOBAL IMPACT
TECH
ACCELERATOR

*Our 3rd Online Accelerator Program
for impact-focused startup founders*

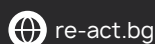
THURSDAYS
NOVEMBER. 16 - DECEMBER. 14
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<https://segita.org>

We look forward to welcoming all
Changemakers to our program

CHANGEMAKERLAB **Startup Universe South Africa** **EMERGING HUMANITY** **VISIONS2 VENTURES**

Re-Act Association

We are a 13-year-old organisation created to support marginalised youth in Bulgaria and such, who have few opportunities in terms of policies and their personal and career development. Since the beginning, we have been active in the E+ and other European programs, which became a big part of our actions and focus with time and the NGO's development. We are proud to have an expanded team of in-house and partner professionals collaborating on various projects to create better opportunities, conditions, and mindsets in the youth and youth worker sector.



Youth & Commute

Best practice #1

Goals

- Address green transport and mobility, road safety literacy, and the mobility and inclusion of young refugees, migrants, and other groups living at the margins of society.
- Bridge the gaps in traffic literacy, particularly among young people and women with migration backgrounds, promoting cycling as a means of green transport
- Empower youth workers and engage young migrants, refugees, and marginalised individuals to create a transnational network, and establish a lasting social enterprise that economically benefits marginalised segments and fosters active social participation.



Tangible results

Fix & Ride Toolkit (link below) of resources increases the mobility of marginalised youth by providing knowledge, skills, and attitudes for low-cost mobility and fostering social inclusion. The toolkit addressed barriers to safe bicycle commuting and bridged the gap between target-group needs and support provision.

The Front-line Equip & Empower In-Service Training Programme was implemented for youth workers, social workers, and non-formal educators, who gained insights into tailor-made approaches, communication strategies, cultural dimensions of cycling practices, and many others.

The User-friendly Online Portal provides a multilingual interactive platform, enabling full access to educational resources. The portal facilitated modular learning units tailored to target-group needs, promoted collaborative peer-to-peer learning, and ensured compatibility across electronic devices.

YOUTH & COMMUTE ORG, a social enterprise aimed at sustainable community development was established in all participating countries, offering regular activities with sustainability and potential for future development.

Additionally, 5 public events were implemented during the European Mobility Week 2022, attendance and participation of 200 representatives from the main target groups in the "How to Become an Urban Cyclist" dissemination workshop, and registration of 200 people in the Online Portal.

More info:

- facebook.com/youthandcommute
- youth-commute.org
- issuu.com/youthcommute

Target groups:

- Youngsters, mainly those with fewer opportunities, youth workers

Cooperation interests:

- Topics: Personal development: soft skills and key competencies development; Sustainability and ecology; Entrepreneurship and Employability.
- Activities: KA2 and KA3 from E+; other similar programs promoting the creation of new policies and conditions for youth at national and global levels.

Contact info:

- Darina Dimitrova: Project Manager - darina@re-act.bgact.bg

Shoot by Youth

Best practice #2

Objectives

Empower youth and encourage participation in countries in the Danube region during COVID times, in order to keep young people active, interacting with one another parallelly, and do things with the local community while keeping their health and COVID restrictions.

Impact on the community

The implementation of Shoot by Youth - an interactive social movie competition where young people between 15 and 25 create short videos about a local issue in the town/region you live in. In the video, the competing teams must present a problem and a possible solution for that issue.

In each country, the national partner mentored and locally supported all the national teams that won the final round. In this way, we ensured that the finalist teams would complete their micro-projects and have professional coaching and mentoring during the preparation.

Some projects were also developed with the support of local municipalities, a significant achievement since there is a lack of any bridge or communication between these two parties.



Tangible results

- 14 released micro-projects in 6 countries on a local level;
- 1 final big event in Vienna, Austria: "Leadership Youth Academy";
- Creation of LGBT, IQ, and peer-to-peer methodology education among Youth
- Creation of methodology for critical thinking in Youth
- Creation of methodology for leadership empowerment (string of workshops and theory)
- Overall participation of 54 youngsters in more than 25 international events (study visits, "Friends of the Danube Youth Camp", training courses, academies, youth exchanges, etc.)

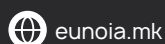
More info:

- shootbyyouth.com
- youtube.com/watch?v=OE3QP-pbhAY



Eunoia

Eunoia is a young association that focuses only in European projects for carrying out activities in the field of education, culture, entrepreneurship, ecology and sport, and for the development of intellectual standards.



EYAE – Empowering Youth through Agro-Entrepreneurship

Best practice #1

Goals

- Empower young people towards innovative green agro-technologies and start-up business creation as the main drivers to achieve food security and employability in an environmentally friendly way through non-formal education methods;
- Educate young people on sustainable agriculture and entrepreneurship
- Promote and support sustainable agricultural enterprises;
- Encourage the participants to develop competencies in intercultural cooperation and the promotion of social inclusion of young people;

Tangible results

Collaborating with high school students, we facilitated a hands-on activity where participants were challenged to conceptualise and establish their start-up businesses. This dynamic experience not only cultivated essential skills in sustainable agriculture and entrepreneurship but also encouraged the application of these principles to address local community needs and environmental concerns.

By fostering the development of start-ups that benefit society and the environment, we are contributing to the broader goals of food security, employability, and sustainable development, embodying the transformative power of non-formal education methods.

More info:

eunoia.mk/project/empowering-youth-through-agro-entrepreneurship



Target groups:

- Youngsters age 14+ / teachers and parents

Cooperation interests:

- We are open to cross-disciplinary activities that combine elements of non-formal education, entrepreneurship, inclusion, sustainable development, ecology, outdoor activities and holistic health.

Contact info:

- Dinaelezi88@gmail.com / +38978298203

Role for a Change

Best practice #2

Objectives

Increase organisations' capacity and their personnel's competencies by using role-playing and LARP as an educational tool to promote personal, social, and professional competencies among diverse target groups, both online and in-person.

Tangible results

We increased the capacity building and organisational strategies and approaches that supported the acquisition of transversal professional competencies among the organisations' personnel. Besides, our team developed innovative online and blended activities of role-playing and made projects on roleplaying accessible and attractive for diverse target groups.

This project fostered the engagement of youngsters and helped them to activate themselves as experts and peer educators.

More info:

eunoia.mk/project/role-for-a-change



Association of citizens CEFE Macedonia

We see societies led by people with entrepreneurial competencies and values.

We do that through experiential learning methods and partnerships with civic, business and education sectors.



 www.cefe.mk

 info@cefe.mk

 CEFEMacedonia

Global Exchange and Training for Youth Employment Services 1 & 2

Best practice #1

Goals

Foster the cooperation, exchange and upgrade of good practices between project countries (Macedonia, Uganda, Bulgaria, Venezuela, Turkey, Germany, Jamaica, Chile and the Philippines) with a final vision – new quality jobs through the creation of entrepreneurship mindset and culture among economic actors in the societies.

Tangible results

- 12 Country Reports for identification and analysis of the regional needs in the field of self-employment and creation of jobs
- 10 ICT tools and Training Programs to improve the level of entrepreneurial skills and the knowledge of young people in the process of opening their business
- 48 New trainers and 6 entrepreneurship centres in the world that will impact the competitiveness of the economies
- + 600 Young people supported with entrepreneurship competences
- + 50% Employed participants or increased income from work

More info:

getyesproject.com



Target groups:

- Adults 18 - 60 years old who are existing or potential entrepreneurs.
- Educators, trainers, consultants, and experts who need experiential tools to build competent people in entrepreneurship and management.

Cooperation interests:

- Capacity building projects
- Strategic partnerships
- Policy making initiatives
- Entrepreneurship, employability, experiential learning, financial literacy

Contact info:

- +38978437267 / j.stalevski@cefe.mk

Sport for Sustainable Development

Best practice #2

Objectives

Develop the key competencies, raise the knowledge of UN Sustainable Development Goals of adult educators/trainers, and empower disadvantaged women groups through using sports at local and international levels.

Specific Objectives:

- Find out / analyse the challenges of women in NEET in partner countries
- Increase the knowledge of adult educators/trainers within the context of the relationship between "Key Competences of Erasmus + Program and the Importance of Lifelong Learning" and UN Sustainable Development Goals
- Increase the usage of various sports tools in the field of adult education
- Increase the competence of Adult Educators / Trainers in thematic subjects such as Innovation and Entrepreneurship, Social, Cultural and Active Citizenship, Learning to Learn
- Increase women's awareness about "Self-Expression, Social and Civic Participation and Individual Learning Processes by creating sports opportunities.



Tangible results

We have developed an innovative methodology showing the connection between Erasmus+ Key Competences and Sustainable Development Goals and how to implement this connection through sports practices.

20 Adult Educators have increased their knowledge about 5 UNSDGs, which are "Quality Education, Gender Inequalities, Peace, Justice and Strong Institutions, Decent Work and Economic Growth and Reducing Inequalities", and their strong connection with 5 key competencies, which are "Social Competences, Civic Competences, Cultural Awareness and Expression, Sense of Initiative and Entrepreneurship, Learning to Learn.

A manual, "Soft Skill Development in Sport for Adult Education", has been prepared to support the methodological capacities of Adult Educators / Sports Trainers.

A Toolbox with 60 methods and a web page, "www.sportforsdg.com", have been produced to increase the usage of education-based sports methods in Europe. With the selection of 20 tools, a Training Kit has been prepared.

250 people in NEET have been reached due to local implementations.

270 stakeholders have been reached, and project methodology is disseminated to underline intersectoral cooperation in the sports field.

More info:

sportforsdg.com

Innovation Education Lab



Our VISION is to see people fulfilled and empowered to transform their communities.

Our MISSION is to create experiential learning activities for personal and professional fulfilment.



E-employed

Best practice #1

Goals

- Create a set of career guidance and peer learning methods that will be transferred to youth workers and youth through an electronic toolkit, video tutorials, and LTTs that respond to young people's needs in employability and learning
- Create an online platform that includes learning challenges and online educational escape rooms for soft skills development (cooperation communication, inclusion, motivation, participation, presentation, branding) created by the partners for the use of youth and youth workers in their organisations and their networks
- Empower youth workers to upskill and integrate the new methodologies to deploy them in their organisations' daily work with the youth target groups and create clear structures for implementing those in practice
- Improve the national and international cooperation among the participating NGOs working with youth for their inclusion, participation, employability, skill development, career guidance, and peer-to-peer learning.

Tangible results

- Platform for learning employed.academy
- Toolkit - Skill cards Game and Format Training Course on Employability Skills for youth and youth workers (educators)
- Video Tutorials
- Outreach of at least 400 youth workers and 300 youth.



More info:

employed.academy

Target groups:

- Youth 14-18/ 18-25, Young Adults 25-35, Teachers and Educators, Organisations

Cooperation interests:

Programmes aiming at:

- Creating Employability and Entrepreneurship
- Heritage conservation and link to the current/present trends
- Mental Health and Wellbeing connected
- Culture & Learning activities such as training programs, festivals, and summits

Contact info:

- inedulab@gmail.com

SIDE: Social Innovation - Design to Enterprise

Best practice #2

Objectives

Create a better approach to Social Innovation initiatives and a collection of tools for the partner organisations and the organisations in their networks and extended networks

Tangible results

The project covered three dimensions (Social Innovation, Professional & Personal Development and Project Management) through live training courses and online course content on all those topics. It made them available to youth, youth workers, and facilitators.

Tangible results of the project included:

- One training on each topic: Social Innovation, Professional & Personal Development and Project Management
- Local Activities in each country on each topic
- Workshops and mentoring sessions for local youth
- Infographics & brochures on Social Innovation, Professional & Personal Development and Project Management





YOUTH (PARTICIPATION, YOUTH WORK, POLICIES)

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Young Folks LV

Young Folks LV is a non-profit organisation based in Riga. Our goal is to provide a safe and supportive environment that discovers and develops different target groups' cognitive and creative skills. We promote non-formal education and meaningful communication, creating a welcoming and inspiring environment alongside a friendly community.

We aim to broaden young people's horizons by providing opportunities for learning and self-development. We go beyond conventional education. Our events and programs enable participants to unlock their potential, share ideas, and find inspiration from like-minded individuals and opponents.



 youngfolks.lv

 info@youngfolks.lv

 [youngfolkslvofficial](https://www.instagram.com/youngfolkslvofficial)

Youth Center Young Folks - Young Leaders

Best practice #1

Goals

Our initiative fosters a dynamic network of over 20 clubs where young people take the lead, empowering them to shape their own communities. Each club functions as a vibrant micro-community, bringing together 20-60 young individuals united by shared passions and interests. Together, these clubs form a diverse and inclusive community of Young Folks, promoting creativity, collaboration, and personal growth.

From Art Folks and Green Folks to specialised clubs like Dancing, Languages (with six options), Business, Anime, Chess, Public Speaking, The After, and Sound of Youth, there's something for everyone. These clubs serve as hubs for learning, expression, and connection, inspiring young leaders to thrive and contribute to a brighter future.

- **Empower Youth to Become Leaders:** Equip young people with the skills, confidence, and opportunities to take on leadership roles both within their communities and in real-life settings, fostering a new generation of proactive and capable leaders.
- **Promote Lifelong Learning and Inclusion:** Through the Forever Young programme, provide adults aged 25+ with opportunities for personal and professional growth, encouraging intergenerational collaboration and ensuring that leadership development is accessible to all age groups.
- **Build Diverse and Sustainable Communities:** Create and sustain a network of dynamic clubs and initiatives that unite individuals with shared interests, promoting creativity, collaboration, and a strong sense of community among both youth and adults.

Tangible results

Our programme has delivered great results by empowering young participants to step into leadership roles in real life, translating their skills and experiences into meaningful impact within their communities. In early 2023, we expanded our reach with the launch of the Forever Young programme, engaging around 50 adults aged 25+. This initiative bridges generations, fostering lifelong learning and leadership development, and extending the spirit of growth and community beyond youth to adults who remain committed to making a difference.

More info:

youngfolks.lv/youngsters-eng



Target groups:

- Children (6-12 years)
- Adults 25+
- Teens (13-16 years)
- Youth workers 18+
- Youngsters (16-25)

Cooperation interests:

- Any collaborations related to the Young Folks' educational activities with young people and adults.

Contact info:

- +37126112624

Refugee Assistance Centre at Riga bus station

Best practice #2

Goals

- **Provide essential support for transit refugees:** Ensure refugees passing through Latvia have access to basic necessities, including accommodation, food, clothing, and transportation, while assisting them with route planning and ticketing.
- **Offer emotional and practical assistance:** Provide compassionate companionship and create a safe, supportive environment for refugees during their transit journey.
- **Maintain and expand free clothing distribution services:** Operate the free clothing distribution point daily, catering to approximately 200 visitors, and continue addressing the needs of refugees with practical solutions and resources.

More info:

youngfolks.lv/helpukraine-eng

Tangible results

In May 2022, we established a refugee assistance centre at Riga International Bus Station to support transit refugees passing through Latvia. Many are en route to reunite with loved ones in other countries or returning to Ukraine, often in desperate need of basic necessities. Our team of over 400 volunteers provides temporary accommodation, route planning, tickets, food, clothing, transport, and compassionate companionship. Teams worked from 20.05.22 every day from 8 am to midnight. 16 core volunteers contributed to this initiative and continue to help and support refugees every day.

Additionally, on 16 November 2022, we opened a free clothing distribution point at the Central Market, welcoming around 200 visitors daily. Operating every day from 10:00 to 18:00, we remain dedicated to offering practical and emotional support to those in need.



Synergy Bulgaria

Synergy Bulgaria is a Sofia-based NGO with the mission of supporting young people in reaching their highest potential and becoming active members of society. We are active both on a local and international level. Internationally, our projects aim to address entrepreneurship, personal growth, physical and mental wellbeing & quality youth work.

We organise cross-European training courses and youth exchanges and run Erasmus+ Youth Academy, an online community for NGO leaders and project managers.



✉ info@synergybulgaria.com

📷 synergybulgaria

LEAD with Synergy Bulgaria

Best practice #1

Goals

- Increase the employability of volunteers through the development of personal and professional skills such as project management, social media management, event planning, logistical support, project writing, international cooperation, communication, adaptability and proactiveness;
- Promote inclusion by hosting volunteers with fewer opportunities, collaborating with NGOs working with this target group, and implementing new initiatives for local entities working with disadvantaged youth.
- Foster the exchange of expertise between the organisation and the volunteers, where both parties can put their strengths to use while creating a space for mutual learning.



Tangible results

1. Increased visibility and capacity of our organisation. Participation in the program and the results produced strengthen our brand of Synergy Bulgaria on both local and international levels. As a result, we're offered great partnerships, mutual projects and collaborations.
2. Exchange of expertise. Young volunteers from all over Europe not only contribute to creating a more modern, dynamic, committed and professional environment inside the organisation. They add to our ideas, bring a fresh perspective on many things and processes, and serve as brand ambassadors in whatever they do and whoever they cooperate with.
3. Growing our team. As we are a growing organisation, we are considering offering a job position to some volunteers after their service, since during their stay in our organisation, they grow personally and professionally and show eagerness to contribute to the organisation further.



Target groups:

- active youth and volunteers (18-30);
- young entrepreneurs and professionals;
- disadvantaged young people facing fewer opportunities;
- trainers, facilitators, social and youth workers, youth leaders, mentors and coaches working with youth.

Cooperation interests:

- Synergy Bulgaria is interested in expanding its work with Erasmus+ KA2 big-scale projects, Capacity Building and other EU funds in entrepreneurship, quality youth work, and physical and mental well-being.

Contact info:

- WhatsApp: +359899174559 (Yulia)

Erasmus+ Youth Academy

Best practice #2

Goals

- Develop an online community focused on the Erasmus+ Youth sector & ESC Programme, designed for quality networking and experience sharing between NGO leaders, project managers, youth workers, and youth leaders.
- Equip community members with the necessary tools, knowledge and skills for effective Erasmus+ Youth and ESC project management;
- Create ideas for further cooperation and develop partnerships between the organisations involved;
- Involve young people and youth work professionals with fewer opportunities in international mobility projects;
- Contribute to the quality improvement and acknowledgement of youth work and non-formal education in program and partner countries;
- Develop non-formal education standards and methods in the participating organisations;
- Be in the latest digitalisation trends and green practices, use less travel and do more online.

Impact on the community:

We became the first Erasmus-related Facebook community with quality content, a high engagement rate of our members, and a free educational platform. Most new members are recommended to join us by their colleagues through National Agencies' webinars and training courses, which indicates the value and relevance we provide.

Tangible results

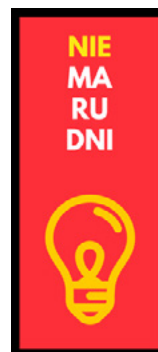
- Growing Erasmus+ Youth Academy Facebook community up to 2100 members with hundreds of content pieces
- 12 Educational Guides created for community members Educational YouTube Channel with 388 subscribers
- Erasmus+ Online Academy with 4 online courses for newcomers & more experienced organisations
- 3 Padlet open-access libraries (<https://padlet.com/erasmusyouthacademy>)
- Tons of mentoring hours were invested in 4 Project Writing Challenges (2 for KA1 projects, 1 - Solidarity Projects, 1 - KA2 projects).
- 'Expert Talks' fb-lives.



Niemarudni.pl

We are an organisation primarily implementing youth participation projects and staff training for youth engagement.

We are also involved in global education, being a member of the Polish Zagranica Group, and charity and refugee support work.



niemarudni.pl



niemarudni@gmail.com



niemarudni

Youth Animator

Best practice #1

Goals

Assist active young people to receive theoretical knowledge and practical skills in organising events for the local community.

Tangible results

The initiation came from young people in 2021 and was repeated in 2023. There were 60 participants in total, and 2 local events were organised. Around 100 families attended each event.

Impact on the community

During the first project, young people organised cinema screenings for residents in the Youth Centre's garden, with accompanying animations for children. During the second project, participants proposed arranging 4 mobile youth centres for children and their families in the 4 neighbourhoods furthest from our city centre.

This project gathered local people and united active young people who became friends by the project's end and have remained active in the Youth Centre.

Future updates

We are writing a proposal for the third edition of this course for young people due to the great interest in such competencies and the demand for well-prepared youth volunteer animators in youth centres.

More info:

youtube.com/watch?v=1ab2En3seZU&t=14s



Target groups:

- Young people, youth workers, people with experience in migration

Cooperation interests:

- We obtain grants through Erasmus+, which includes international activities, youth participation, and EKS—local solidarity programs. We also cooperate with different organisations through the Polish-German Youth Exchange, Visegrad Funds, the Pajacyk Programme of Polish Humanitarian Action, and the Polish-Ukrainian Youth Exchange programs.
- Our main themes are global education and sustainable development, education for peace, and quality education.

"FreeDOM for Ukraine"

Best practice #2

Goals

- Continue helping refugees from Ukraine in cooperation with MDK 2; previously, from March to June 2022, help was provided under a small grant from the Visegrad Funds.
- Identify needs and act accordingly

The key aims of the project were:

- Create a daycare centre for Ukrainian children and young people operating from Monday to Friday
- Enable mothers to find and carry out gainful employment as animators
- Polish language classes for children and adults
- Art therapy activities to develop talents
- Psychosocial support for children and adults
- Training for teachers and staff working with children with refugee experience with a psychologist and methodologist
- Integration trips for young people from Ukraine and Poland

Tangible results

A year-long project brought together many Ukrainian families from Piekary Slaskie and surrounding towns. The city of Piekary Slaskie provided a free space for the project activities.

Stabilisation of the situation of Ukrainian families, parents finding work, integration of Ukrainian and Polish children, joint new projects - involvement of Ukrainian youth in Erasmus+ and Polish-German Youth Exchange projects, as well as volunteering.

Impact on the community:

For the community of Piekary Slaskie, this was a good activity in terms of building awareness and knowledge of another culture.

More info:

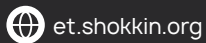
facebook.com/profile/100070023841902/search/?q=pah



Shokkin Group

Shokkin Group Estonia is a membership-based organisation that has been providing young people, youth leaders, and educators with tools and opportunities for personal, professional, and social growth since 2011.

We are experts in game-based learning and educational game design.



et.shokkin.org



hello@shokkin.org



shokkinest

Breakout Box

Best practice #1

Goals

- Explore game-based learning and the use of escape game mechanics applicable to the social education of young people;
- Develop a comprehensive manual on the use of educational escape rooms in youth work;
- Design, test and promote 4 educational escape box formats based on social topics;
- Promote game-based learning and the use of escape game mechanics among educators through training them in using innovative methodology;
- Strengthen cooperation between youth organisations and educational institutions for joint development of social and civic education;
- Increase the operational capacity of partner organisations in delivering quality educational services to young people and educators;
- Develop young people's social and civic competencies by using educational escape boxes;

Tangible results

Breakout Box Manual, Escape Room Scenarios, GBL website: Playversity.co

More info:

erasmus-plus.ec.europa.eu/projects/search/details/2020-1-EE01-KA205-077580



Target groups:

- Young people aged 16-24 (Mainly from Tallinn, with diverse backgrounds)
- Youth workers, educators, and youth leaders aged 18+

Cooperation interests:

- We are interested in contributing as game design partners (check out www.playversity.co), training delivery (topics such as board game design, escape game design, roleplay & simulation design, visualisation and graphic facilitation, training of trainers, youth project design, outdoor education); We are up for co-leading youth exchange activities for young people aged 16-18; We are happy to host participants from organisations working with educators and youth workers.

Gems of Youth Work

Best practice #2

Goals

- Gather a database of inspiring, innovative and exciting stories of youth work projects and approaches and their implementers;
- Design a podcast and graphic recording approach to present the gathered stories in an appealing way to the audience;
- Promote organisations and practitioners contributing to the development of the youth work field;
- Promote the recognition of international youth work amongst national youth work bodies.

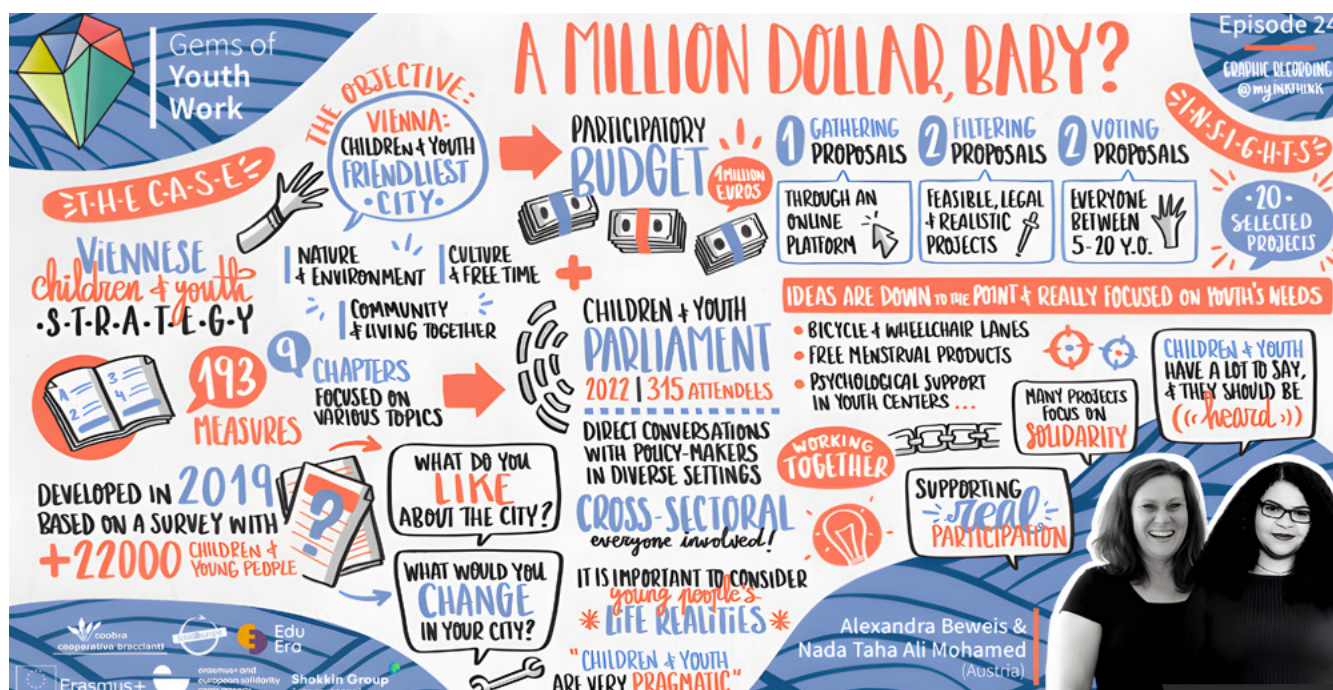
Tangible results

"Gems of Youth Work" strategic partnership aims to gather youth field stories in the form of podcasts and interviews to share them amongst practitioners of the international and national youth work fields to foster the exchange of good practices and promote the value and recognition of international youth work at national levels.

A series of 25 podcasts and graphic recordings about youth work.

More info:

shokkin.org/gems-of-youth-work




PRAXIS

PRAXIS is an NGO founded in 1995. Thus, it has been active for 29 years in youth development through volunteering & active participation in community-engaging activities and non-formal learning projects, and as coordinator in S&H EVS/ESC org.


PRAXIS works without exclusion, involving young people from all walks of life in numerous activities and projects with social impact.



 praxisgreece.com

 praxis@praxisgreece.com

 PraxisSerresGreece

 praxis.greece

MEDIART

Best practice #1

Goals

- Support young people's personal, social, and educational development. It is designed to improve a range of skills and competencies and empower them to acquire a voice and influence their place in society as they transition from adolescence to adulthood and independence.
- Implement and evaluate educational programmes that aim to support and enrich the personal and social development of young people and young people with fewer opportunities without exclusion through their voluntary participation in several activities and contributions to projects with social impact.

Tangible results

Audiovisual content, radio broadcasts, a manual, and mobile applications.

More info:

youtube.com/channel/UCZZpA45YnxForS5faNqzOpw?view_as=subscriber



Target groups:

- Young people and underprivileged youth; Youth workers, trainers, and volunteers
- Local community

Cooperation interests:

- Youth Work.ESC/Volunteering, Projects & Events to raise awareness on social inclusion, interculturalism, and tackling discrimination in society & sports.
- Strategic cooperation projects.
- Creation of tools and outputs that can be used by Youth Workers' Organisations and young people for better learning and competencies, e.g., Mobile Apps & Digital Enabling Technologies.
- Learning through non-formal education on Media, RADIO, Inclusion & Human Rights, Digital tools, Citizenship, Sustainability

Leadership skills for Youth

Best practice #2

Goals

- Support and equip the youth workers with innovative and improved ways of operating towards their target groups and create an opportunity for continuous professional development supported by building solid partnerships.
- Develop a wide range of leadership skills, including teamwork, communication, decision-making, time management, goal setting, motivation of oneself and others, influence skills, facilitation of effective meetings, negotiation skills, coaching, future planning, and partnership building.
- Motivate the participants to assume responsibility within their organisation, and show them how to influence others toward a common goal.



Tangible results

- A Toolbox with tools/methods for leadership/ mentoring/supporting personal development.
- 1 Publication –Training Script diary with day-to-day description.
- A small video describing the moments that we shared.
- Staff, volunteers and the partner organisations' associates were trained in leadership, youth empowerment, coaching, personal development, mentoring, etc.
- Strengthened cooperation with the existing partners
- Networking with new members of the consortium
- Improved understanding of the ERAMSUS+ and ESC Programmes and how the grants can be used to support further initiatives.
- Develop an I CAN attitude towards the difficulties, obstacles, and challenges that the COVID-19 pandemic brought to our doorstep, particularly in the youth field.

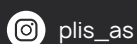
Impact on the community:

We are pleased and proud of the project's outcomes, particularly its learning dimension. We strengthened our cooperation with the partners by running this project, especially at that time. We provided an ideal ground for inspiration, practical solutions, and ways of working with young people to inspire and lead them in their personal and professional development.

PLIS

At PLIS, our *raison d'être* is to support personal and professional growth. We serve as a thriving centre for learning, a container for cultivating skills, and a driving force behind transformative projects.

Our actions are fuelled by a shared objective—reinventing and elevating society.



MindGen

Best practice #1

Goals

- Create a dynamic platform for adolescents, typically aged between 13 and 19, to articulate their thoughts and perspectives through engaging talks reminiscent of TED talks.
- Address pivotal contemporary issues such as inclusion, science, diversity, psychology, neuroscience, and ecology
- Foster community, reshape internal narratives and advance diversity and equality within a heterogeneous group
- Organise parallel events and activities to translate participants' ideas into action.



Tangible results

Participants undergo a comprehensive training course exceeding 200 hours, employing techniques encompassing mindfulness, gratitude, community values, social presence theatre, community building, growth mindset, assertive communication, and the cultivation of emotional intelligence and specific social-emotional skills.

Our community continues to expand, comprising approximately more than 80 members.

Upon completion, young people report:

- Increased self-confidence to express their ideas and speak out on relevant issues.
- Increased capacity for emotional self-regulation.
- Capacity for self-leadership and personal organisation.
- Deeper knowledge of their abilities.
- Expanded ways of relating to others, including learning to create innovative and sustainable spaces.
- Increased vocabulary to express their emotions
- Increased ability to manage conflict and bullying situations.
- Sense of responsibility and commitment to the challenges of the world.
- Communication skills
- Critical thinking

The initiative has garnered a nomination for social innovation awards in the Malaga province.

More info:

[instagram.com/mindgentalks](https://www.instagram.com/mindgentalks)

Target groups:

- Youth, adults, and professionals

Cooperation interests:

- Mental health,
- Well-being,
- Communication,
- Leadership,
- Youth participation

Contact info:

- Débora Barrientos: +34623272360

InfoEuropa

Best practice #2

Goals

Inform and give opportunities to local people to participate in Erasmus+ projects at the City Hall.



Tangible results

Many young people are eager to participate in our activities. We ensure they are well-prepared through training, including in-person sessions and clear guidelines. We also effectively spread the word; many of them stay involved in local activities after the events. We have found that the info sessions are crucial for the youth and the entire community—they attract a diverse audience.

Adults in our community are highly interested in leadership roles. To support this, we have set up a special program to train them. This ensures they have the skills needed for effective leadership within our initiatives.

We have established connections with local schools to provide students with hands-on experiences through job shadowing and other practical opportunities. This initiative aims to bridge the gap between theoretical learning in the classroom and real-world experiences.

We create opportunities for young participants to share their experiences directly with the mayor. These discussions serve as a valuable platform for dialogue between the younger generation and local leadership. It is a way to build connections and understanding between different age groups in our community.

In summary, our Erasmus+ community is gaining momentum. Although it is in its early stages, it is marked by active engagement and a growing sense of community involvement.

NGO Youth leaders coalition

YLC is the largest network of youth workers, young leaders, researchers, trainers, experts in different areas, youth clubs, and youth organisations in Latvia. Since 2001, we have been working as a resource centre for those interested in youth work and youth policy development.



 waytothink.lv

 subevica.inese@gmail.com

TEJK Network

Best practice #1

Goals

- Develop a network of school self-governments recognised and supported by young people;
- Empower young people to be actively involved in school and local government decision-making;
- Promote young people's participation and the acquisition of new knowledge and skills;



Tangible results

Since 2017, there have been Summer academy (annually 40-60 pax, 3-day event), 3-4 Training sessions (online/ offline) on various topics chosen by youth (since 2020), Networking/Friendship events offline (~10 every year, 15-50 pax), and a WhatsApp community. Around 20 teachers regularly support youth voluntarily, and 2-3 youth workers are on their hands.

Young people became agents of change in their communities by gaining confidence, leadership skills, and a sense of agency to tackle challenges and pursue their goals effectively;

Participants deepened their knowledge and expertise in personal or professional interest areas without barriers such as distance, transportation, or scheduling conflicts. That allowed a broader range of participants to benefit from the learning opportunities, and youth became equipped with practical skills, tools, and resources that apply to their academic pursuits, career development, or community involvement;

A diverse group of young people socialised, built relationships, and strengthened their sense of belonging to foster a supportive community where participants feel understood, accepted, and valued. They are connected with peers with similar interests, experiences, or aspirations, enriching youth's understanding of the world and broadening their horizons.

TEJK Network contributes to youth's holistic development and well-being by providing opportunities for learning, networking and socialising.

Target groups:

- Youth aged 13–30 and those who work with youth, incl. policymakers

Cooperation interests:

- Empowering young people, fostering leadership skills, advocating for youth issues, and promoting positive social change, such as Youth Empowerment Programs; Advocacy Campaigns; Community Service Projects; Peer Mentorship Programs;
- Youth Forums and Conferences; Civic Engagement Initiatives; Skill-building Workshops; Cross-cultural Exchange Programs; Youth-led Research and Advocacy; Networking and Collaboration Opportunities align with the mission of YLC.

Volunteering for Democracy Community

Best practice #2

Goals

- Encourage individuals to actively engage in democratic processes, such as voting, community decision-making, and advocacy efforts;
- Provide training courses, resources, and support to volunteers to enable them to contribute to democracy-building initiatives in their communities effectively;
- Ensure that volunteerism for democracy is inclusive and accessible to people from diverse backgrounds, including marginalised groups, minorities, and individuals with disabilities;
- Forge partnerships and networks with local, national, and international stakeholders to share best practices, leverage resources, and amplify the impact of democracy-building initiatives.



Tangible results

1. Volunteering at national and international youth conferences and festivals (policy/decision-making related events specifically) - 20-100 annually (age 13–25)
2. Since 2014, annually, 100 volunteers (age 14–72) have taken part in the biggest Democracy (conversational) festival in Latvia, LAMPA.

The network promotes political literacy, advocacy skills, and youth participation in decision-making processes by engaging young people in volunteerism.

Training courses, resources, and support help volunteers gain the knowledge, skills, and confidence to effectively contribute to democracy-building initiatives, leading to greater participant empowerment and agency.

Volunteer opportunities for democracy-building are inclusive and accessible to people from all backgrounds.

The network of active individuals leads to higher voter turnout, increased community decision-making engagement, and greater advocacy and activism involvement.

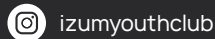
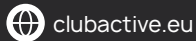
More info:

festivalslampa.lv

IZUM Youth club

Our organisation is part of a non-formal learning centre called IZUM (IZUM.EE). We work with children, youngsters, and adults from Estonia and other countries.

The organisation has been working since 1992 and develops yearly by increasing the number of activities we provide and the number of people we serve.



KFC - Knowledge for career

Best practice #1

Goals

- Increase practical and theoretical knowledge among youngsters in the career field to be competitive in the local job market and choose the most preferable career path;
- Help participants express their thoughts and opinions about career education at schools and make suggestions in an open dialogue with decision-makers.



Tangible results

The KFC - Knowledge For Career project was developed and written by young people aged 16 - 17 with the support of youth workers.

Participants gained new skills and knowledge in different fields, such as:

- Estonian unemployment office
- Estonian labour market
- Future professions and jobs
- The work of the brain
- The successful process of studies
- Self-reflection and analysis of personal strengths and weaknesses
- Emotions and management of emotions
- University system (universities in Estonia and abroad, studying programs, grades, and applications).
- Employment and job contracts
- The study, working, and volunteer programs
- Basic business education
- Types of legal entities
- Student loans
- Social media
- Creating and analysing personal avatars on the internet
- Writing a CV and a motivational letter
- Preparing for a job interview
- Personal budget management
- Job Shadow
- Making own StartUp
- Tried a life path from to dream job
- Goal setting for 6-month time

Target groups:

- Youngsters and adults 13+

Cooperation interests:

- We wish to participate in international youth exchanges and training courses, share our skills and knowledge in the youth work field, and learn from others.

Culture In Your DNA

Best practice #2

Goals

- Increase the participants' interest in getting to know the culture of their own country and the cultures of other countries in various ways through activities, workshops, and cultural evenings.



Tangible results

Throughout the project, 30 participants (15-19 years old) from countries such as Portugal, Moldova, Georgia, Greece, and Estonia immersed themselves in the topic of culture through various informal methods such as group discussions, improvisations, cultural evenings, debates, and master classes of multiple formats. Participants shared interesting facts about their countries, compared situations, discussed and looked for reasons, learned about young people's opportunities, broke stereotypes about other nationalities, and strengthened country relations.

The leader of each country conducted workshops throughout the project, where participants created culturally themed products:

- Performance;
- Book of legends;
- Puppet and Mandala;
- Escape box;

The project was intense and fascinating. The participants experienced many unforgettable emotions and memories and, of course, expanded their knowledge about the cultures of the participating countries.



Rota Jovem

Rota Jovem is based in Cascais (Portugal) and has been operating since 1992 at a local, national, and international level. We focus on promoting youth participation, social inclusion, European values, volunteering, active citizenship, and youth entrepreneurship.

Our mission is to promote active citizenship among youth and construct a society with more conscious, socially committed, participative, and creative citizens.



rotajovem.com



goeurope@rotajovem.com



associacaorotajovem



rota.jovem

Ponto de Partida

Best practice #1

Goals

- Promote the development of transversal skills: self-awareness, self-knowledge, critical thinking, spirit of initiative, self-confidence and self-esteem of young people, decision-making, initiative/proactivity and communication skills;
- Raise awareness of social and political concepts such as democracy, justice, equality, inclusion and solidarity, citizenship and human rights;
- Develop essential skills for employability;



Tangible results

Participants demonstrated confidence in expressing what they feel and think, tested their confidence in their practical/technical skills (e.g., organising group activities, cooking, managing budgets) and social/personal skills (e.g., public speaking, leadership, decision-making), reflected on their actions and those of the group, adapted to unexpected situations, and managed conflict situations.

Participants demonstrated respect for others, tolerance, mutual help, acceptance of different opinions, inclusion, and solidarity. They also demonstrated the ability to think critically and debate issues based on informed opinions and the knowledge, attitude, and motivation to change their day-to-day behaviours.

Participants applied the concept of citizenship and participation in society. They identified contexts where their participation in society (civic and democratic) could make a difference and forms of participation that could create impact and bring change. Participants also understood the importance of preserving nature and biodiversity, combating climate change, and the social and political involvement this implies.

In the post-project period, they demonstrated initiative to dynamise and get involved in new projects, activities, or initiatives.

Target groups:

- From pre-teens to young adults
- NEET
- Fewer opportunities
- Youth Workers
- Educators

Cooperation interests:

- We wish to participate in international youth exchanges and training courses, share our skills and knowledge in the youth work field, and learn from others.

Experimenta +

Best practice #2

Goals

- Promote the active and conscious involvement of young people in the local reality;
- Promote civic attitudes and respect for the community in youth through values such as participation, inclusion and responsibility;
- Contribute to a more supportive, dynamic and participatory society.
- Provide young people with diverse volunteering experiences in an informal, relaxed and fun environment;
- Strengthen and disseminate the image of the Association and the Village of Cascais as examples of excellence in participation and active citizenship, where young people are encouraged to greater civic awareness.

Tangible results

Participants volunteered in more than 5 different organisations in the municipality of Cascais.

Participants promoted workshops and moments of reflection on Human Rights and civic participation aimed at the group's age group.

Participants disseminated the project results through publication on the Association's social networks with testimonies from participants and organisers.





PHYSICAL & MENTAL HEALTH, WELL-BEING

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VitaTiim is a non-formal learning centre.

At VitaTiim, we strive to create a supportive and inspiring environment that enables everyone to develop holistically, discover their role in the global world, and become flexible in an age of constant change. We offer various learning and development opportunities for young people, communities and organisations in Narva and worldwide.

YOU(th) in the moment

Best practice #1

Goals

- Enrich youth work with mindfulness approaches, methods, and techniques to support the well-being and mental health of youth and youth workers.
- Enhance efficiency and active participation
- Raise awareness about mindfulness and mental health among youth and youth workers, fostering a healthier and more supportive environment.

Tangible results

The tangible results and impact created by the project include the development of two self-paced e-courses on basic mindfulness for youth workers and youth.

The project increased the capacity to use mindfulness techniques in participating countries. We utilised media platforms such as the youth magazine Narvamus, created by VitaTiim, and a youth podcast to disseminate project results.

Additionally, the project brought together youth workers and communities interested in mental health and mindfulness, fostering a supportive network.

More info:

vitatiim.ee/youthinthemoment



Target groups:

- young people of different ages from Ida-Virumaa, primarily native Russian speakers, and those with limited opportunities, such as those from socio-economic difficulties, LGBTQ+ youth, NEET individuals, and refugees.
- youth workers, educators, and teachers from Estonia who are native Russian speakers, and an international community of youth workers.

Cooperation interests:

- Our organisation's collaborative interests are centred around programmes and activities concerning well-being, mental health, mindfulness, embodiment, and trauma-informed youth work, with a particular emphasis on KA2 projects. We actively seek partnerships that expand these themes and drive societal transformation. Furthermore, we are engaged in initiatives related to media, sustainability, and youth empowerment. We are keen on intersectoral cooperation, to unite diverse stakeholders to generate a more comprehensive impact.

Narvamus

Best practice #2

Goals

Narvamus has been an independent magazine produced by the youth of Narva since 2019. We are students, designers, volunteers, youth workers, and active citizens who wish to express our thoughts, be creative and critical, and address social issues and the world around us. Primarily,

Narvamus is a print publication released several times a year, but we also produce web articles, other online content, and a youth podcast. We aim to focus on three main themes: sustainable and responsible consumption, creativity and art, and the people and culture of Narva.

Tangible results

The tangible results and impact created by the project include the publication of several issues of the Narvamus magazine, the production of online articles, and the creation of a youth podcast. The project has been recognised as an Erasmus+ good practice project and has received recognition as the cultural event of the year in Narva town.

More info:

narvamus.ee



New Wellness Education - APS

New Wellness Education promotes non-formal education to improve mental and physical well-being and higher quality of life. By organising local and international educational initiatives, we work on youth employability, cyber safety and digital education, entrepreneurial skills, youth participation, and rural development. To know more about our work on personal and social well-being follow us.



newwellnesseducation.com projects@newwellnesseducation.com [newwellnesseducation](https://facebook.com/newwellnesseducation) [newwellnesseducation](https://instagram.com/newwellnesseducation)

Rural Fest

Best practice #1

Goals

- Host a festival focused on sustainability, healthy food, local producers and interculturality.
- Revitalise the area by bringing together European youth and the local population.
- Raise awareness of sustainable living by organising visits and presentations to our didactic garden, which is maintained using permaculture principles and provides food for the local projects we manage.



Tangible results

This festival includes various workshops, such as music therapy, yoga, fermentation, cartography, and workshops for kids. Through the workshops, we ensure communication and knowledge exchange among different target groups, both international and local.

By bringing many people together, we allow local producers to promote their products, attract new customers, support their business, and highlight the concept of "kilometre zero" products.

ESC long- and short-term volunteers work with the municipality and cooperate with older-generation inhabitants to prepare for the event.

Doing this event regularly in Bergolo (Cuneo) supports us in promoting this place as a tourist destination, attracting tourists and youth, and preventing extinction.

Specific results of the project include:

- Fostering cooperation between 3 local organisations: New Wellness Education, Parco Culturale Alta Langa and Vagamondo, and the Municipality of Bergolo.
- More than 200 visitors came for the last festival organised in the village of 54 inhabitants. Our Didactic Garden receives 100 visits per year.
- Around 25 volunteers were involved in preparing the event last year.
- Five to seven local producers are invited every year.
- Visibility through local media.

More info:

[facebook.com/
events/945677926514685/?active_tab=discussion](https://facebook.com/events/945677926514685/?active_tab=discussion)

Target groups:

- Local and international youth, NEET and young migrants, asylum seekers and refugees.

Cooperation interests:

- Currently, we are interested in expanding our capacities to work with Erasmus KA2 projects, ESC projects, and grants from local foundations, focusing on cooperating with international partners to develop the topics of impact-making, development of rural areas, and youth participation.
- As additional points, we are interested in providing and managing the venue for implementing projects arranged by other Bergolo (Italy) organisations.

Contact info:

- www.linktr.ee/newwellnesseducation2023

Eyes Wide Open - Volunteering Teams in High-Priority Areas

Best practice #2

Goals

Promote healthy lifestyles and cultural heritage preservation for marginalised communities in 4 rural places in Europe: Greece (Hopeland), Bulgaria (Synergy Bulgaria), and Italy (New Wellness Education, LINK Aps).

Tangible results

During 30 days, volunteers focused on the project's 3 main pillars: the connection between health, environment, and cultural heritage.

They maintained and upgraded the place, focusing on improving it, especially the didactic garden, building wooden constructions, and preparing it for the visitors.

Besides, volunteers connected with the local community by organising an Eco-Festival in Alta Langa with a primary focus on sustainability, traditional ecological knowledge, and music.

They left their mark by delivering workshops to local people and creating pieces of furniture, art, videos, and blogs promoting the organisation and the region.

To enhance awareness for a more conscious use of technology, participants stayed one week without devices, fully immersed in nature.

More info:

eyes-wide-open.info/newwellness-team2023



INspire, z. s.

"Where to hide wisdom so humans cannot find it?" asked the gods, and their answer was: 'Let's hide to a human heart. They will never search there.' – based on Hinduist legend.

INspire is a Czech educational organisation focused on individuals and groups' personal and professional development.



 czechinspire.eu

 info@czechinspire.eu

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 [czechinspire](https://www.instagram.com/czechinspire)

Play the Way!

Best practice #1

Goals

- Support youth workers with the creation of a gamification mindset and personalised toolkit they can apply in their local circumstances,
- Increase the employability of the youth and switch their mindset towards education and work (volunteering) as something that can be pleasant

Specific objectives of the project are:

- Increase the mobility of 70 young people (30 youth workers for TC and 40 youngsters for YE, where at least 50 % of youngsters will have fewer opportunities).
- Improve and develop personal and professional competencies of participants, mainly gamification, creativity designing, project management skills for youth workers, creativity, sense of initiative, solution-oriented mindset, teamwork skills, learning to learn, and communication skills for youth.
- Create a personalised gamification toolbox that is applicable in many different contexts.
- Increase the employability of participating youth.
- Create a series of educational games and Youth Exchanges focused on employability, which answers the needs of participating youth workers' target groups.

Tangible results

Results of the project include the successful implementation of a training course about gamification and a Youth Exchange for target groups of our partners focused on the labour market (one of the most burning topics of every youth).

The main tangible result of the "Play the Way!" project was a booklet containing several new educational games created by the project participants. Participants also applied those games in their local communities, and INspire used some of those games repeatedly in different international projects.

More info:

- czechinspire.eu/play-the-way-youth-exchange/
- czechinspire.eu/play-the-way-training-course/



Target groups:

- People from rural areas; Economic disadvantage; Socially disadvantaged (LGBT+)
- People with challenges with their mental health or who feel "lost in life"

Cooperation interests:

- Physical & mental wellbeing
- Edu-LARP
- Body movement methodologies
- Art (theatre, storytelling, etc.)

Contact info:

- +420 775 636 658

Transformation

Best practice #2

Goals

Understand the importance of media concerning the construction of stereotypes, hegemonic narratives, and hate speech, using its elements in our favour to promote respect for each other and societal transformation through public and social media.

Specific objectives for the project participants:

- understand how public media are working and are shaping our thinking, including the strategies to protect ourselves against it
- understand how social media works and how youngsters interact on social media.
- learn and practise different methods, workshops, and activities for teaching Media Literacy in a non-formal and informal way, both online and offline.
- identify specific toxic messages and harmful narratives that young people from our communities are receiving and assimilating.
- establish a set of counter-narratives that oppose the hegemonic narratives organisations want to share with the local communities.
- implement target-audience-oriented dissemination strategies to spread those counter-messages to our local and European communities.

Tangible results

There were 3 main tangible results.

First, project participants created a book analysing the national toxic narrative and counter-narrative. This allowed us to compare the situation in different countries.

Those counter-narratives were transformed into national campaigns that participants promoted locally (2nd tangible result).

The last tangible result was a Forum of Storytellers, an online community that meets monthly to share different types of stories and discuss their use in education.

More info:

czechinspire.eu/transformation



Situational Center Open Doors

The Situation Center Open Doors was established in April 2022 following the influx of war-displaced Ukrainians to Bulgaria.

The Foundation offers all-round education for grades 1-11 and a preschool group, including Bulgarian language lessons, provided by displaced Ukrainian teachers and support personnel in its Ukrainian educational hub.



opendoors.center situationopendoors@gmail.com [SituationalCenterOpenDoors](https://www.facebook.com/SituationalCenterOpenDoors) [opendoors_situational_center](https://www.instagram.com/opendoors_situational_center)

Way to Resilience Conference on Psychosocial Support for Displaced Ukrainians

Best practice #1

Goals

- Enhance the capacity of organisations offering psychosocial support for displaced Ukrainians by fostering intra-European cooperation
- Establish multilateral, multi-level, and multi-stakeholder platforms to address common challenges
- Facilitate people-to-people contacts
- Transfer know-how from the EU to non-EU countries in the Central European Initiative membership.

Additionally

The conference saw the participation of experts from the following organisations and institutions: UNICEF, the International Organization for Migration, the Bulgarian National Center of Public Health and Analyses, the Institute of Supportive Communication and others who presented the newest trends and international best practices in the MHPSS field.



Tangible results

- The conference brought together like-minded people and organisations providing psychosocial support to displaced Ukrainians and other vulnerable social groups across Europe. It facilitated the establishment of networks and partnerships between multiple stakeholders from various European countries aimed at project collaboration and information sharing on state-of-the-art practices and methods in mental health and psychosocial support.
- The conference engaged diverse stakeholders, including international organisations (UNICEF, IOM), government bodies, NGOs, social and youth workers, and healthcare professionals. By involving these various stakeholders, the conference helped the participants learn holistic and cohesive approaches to psychosocial support.
- Solutions and strategies to address challenges faced by displaced Ukrainians and other vulnerable social groups requiring psychosocial support were discussed, allowing participants to learn from each other's experiences and best practices.
- The conference successfully shared expertise, knowledge, and best practices from EU countries with other non-EU countries in the Central European Initiative (CEI) membership through workshops, training sessions, and non-formal exchanges regarding providing effective psychosocial support.
- The conference concluded with commitments from participating organisations to implement follow-up meetings, joint projects, and information exchanges to further the conference's objectives.

Target groups:

- War-displaced Ukrainians , including: Children aged 5-18 who benefit from education
- Youngsters facing mental health challenges related to war, displacement, loss of social support networks, cultural and linguistic adaptation, etc., who receive mental health and psychosocial support (MHPSS)

Cooperation interests:

- The Foundation is interested in collaborating with peers within the following Erasmus+ key actions: Learning mobility for youth; Mobility for youth workers; Youth exchanges;
- Small-scale and strategic partnerships in capacity building in youth and VET.
- We are also eager to collaborate with experienced organisations in larger-scale partnerships within other EU funding programmes, such as those under the AMIF, CERV, HORIZON and others.

Metaphorical cards for mental health support

Best practice #2

Goals

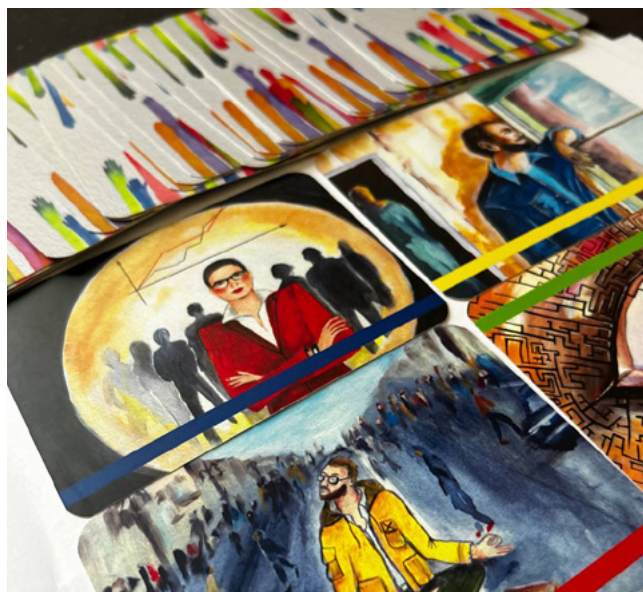
- Develop a metaphorical deck of cards; each card represents a vital aspect of emotional resilience and well-being.
- Address the psychosocial needs of those affected by displacement, empower them and facilitate their resilience.
- Assist displaced Ukrainians in reshaping their narratives, finding inner strength, and rebuilding a foundation for emotional well-being amidst adversity.

Tangible results

Through this project, a deck of 48 metaphorical cards was created with illustrations specifically designed to reflect the situations of Ukrainian displaced people and serve as a supportive tool in providing mental health and psychosocial support (MHPSS). The cards and the related support methodology are easy to use, replicate, and understand. They can be applied versatilely to meet the changing needs of diverse audiences.

The cards were used in sessions guided by experienced psychologists. They led the participants to express their inner worlds fully, including worries, uncertainties, anxieties, and fears, to support their healing and restore a sense of control and agency over their lives.

Thus, a successful and tested MHPSS tool has now been adapted and can be used to facilitate the counselling of Ukrainian displaced people in a targeted, tailored, culturally sensitive and context-specific way. The cards are currently used in counselling sessions with adults, adolescents and children, and their use has demonstrated various positive effects on these target audiences.





INCLUSION OF YOUNG PEOPLE WITH FEWER OPPORTUNITIES

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MTÜ Eriline Maailm

The NGO's main areas of activity include providing informational and psychological support to families raising children with special needs, organising inclusive public events to increase societal awareness of population diversity and providing preschool, school, and extracurricular education for diverse groups.

Additionally, the NGO has its parent club, where entertaining and educational meetings are held for parents and family members. Various public forums and seminars are regularly organised, addressing topics such as social and educational inclusion, methods of supporting families and siblings, and more.



 erilinemaailm.ee

 info@erilinemaailm.ee

WE: Wake up your Enthusiasm

Best practice #1

Goals

Show the models of working with parents of youth (especially youth with special needs) so that they are not afraid to let their children go on projects and events and reduce unnecessary care.

Tangible results

Impact in terms of quantity:

- 22 participants participated in the training course and gained new competencies and tools for working with inclusive youth groups and parents.
- 6 organisations from different geographical regions of Europe were involved in cooperation and follow-up.
- participants organised follow-up activities after the training course.
- toolbox for youth workers will be created during the training course.



Impact in terms of quality:

For participants:

- Participants understand, recognise, and know how to use non-formal education methods to work with inclusive youth groups and their parents.
- Participants comprehend the specifics of disabilities.
- Participants recognise the importance of communication and collaboration with the parents of the youth involved in their organisations.
- Participants uncover untapped potential and initiate their projects within the framework of inclusive work with young people.
- Participants learn about the Youthpass certificate and can monitor their learning experiences.
- Participants become knowledgeable about the Erasmus+ programme and its benefits for young people and are prepared to engage with it.

For organisations and stakeholders:

- An expanded range of interests focused on inclusive work with young people.
- Ongoing communication and collaboration between partners, involving their networks to broaden contacts across Europe and promote the project's ideas, providing opportunities to develop new inclusive ERASMUS+ projects.
- Development of new tools for working with inclusive youth groups and a Toolbox that can be utilised in daily activities by our partners and other relevant stakeholders.

Target groups:

- Children and young people with and without special needs, families with children with disabilities.

Cooperation interests:

- Our focus on inclusion extends beyond mere participation; it encompasses a holistic approach to breaking down barriers, fostering understanding, and promoting equal opportunities for all. Central to our mission has been the development of practical resources tailored to the needs of youth workers.

Contact info:

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SPACE: Social Projects And Creation of Youth Exchanges

Best practice #2

Goals

- Increase the knowledge of participants and encourage the development of international youth project management skills for work with split-level groups, which will be implemented by participants after the training course;
- Encourage the creation of future mutual youth exchanges under the Erasmus+ programme.



Tangible results

Participants gained knowledge and skills in using a tool such as youth exchanges within the framework of the Erasmus + programme, which, in our opinion, is unique, effective, and has already proven to be useful for organisations starting to work with multi-level groups and needing inspiration and a quality first experience.

The main impacts can be identified as follows:

- Participants understand, acknowledge and know how to write and later organise a youth exchange project within the framework of the Erasmus + programme;
- Participants understand, acknowledge and know how to use methods of non-formal education in a split-level group of youth;
- Participants understand the specifics of both disability in general and some specific (most common) health disorders and are willing to work with inclusive groups;
- Participants have developed the concept and programme for future inclusive international youth exchanges and wish to apply and organise them;
- Participants find new partners among the other participating organisations for the future cooperation;
- Participants learn about the Youthpass certificate and can recognise their competencies and learning experience;
- Participants know about the Erasmus+ programme and its benefits for young people and are ready to use its opportunities in their future activities.

Life Zone Group

Life Zone is an organisation established in 2006 by young people to empower youth and young adults with fewer opportunities through their engagement in civil society processes in Estonia and wider in Europe.

For the next years, Life Zone aims to:

ENGAGE: Develop young people's initiative and entrepreneurial skills.

CONNECT: Raise quality, networking, training in youth work through Erasmus+ Youth community further development.

EMPOWER: Increase youth work visibility through digital and media trainings.



 lifezonegroup.com

 info@lifezonegroup.com

 lifezonegroup

 lifezonegroup

Money Wise

Best practice #1

Goals

- Encourage responsible financial behaviour by fostering habits such as regular saving, prudent spending, and thoughtful decision-making regarding financial commitments among young people with fewer opportunities.
- Aim to improve the overall financial well-being of young people by providing them with the knowledge and skills to build a secure financial future.
- Foster entrepreneurial thinking by introducing the basics of starting and managing a business, understanding profit and loss, and recognizing the importance of innovation and financial planning in entrepreneurship.

Impact on the community

- Increased self-confidence in the ability to manage finances, leadership skills, improved awareness of the job market and knowledge in entrepreneurship among young people.
- Financially literate young people are better prepared to handle financial emergencies and unexpected expenses, contributing to greater overall community resilience. This leads to improved mental and physical well-being.
- Entrepreneurial thinking and dialogues with the business owners, investors and other stakeholders gives more overview of the importance of innovation and financial planning.

Tangible results

The idea for this project was formed during a youth exchange "Money Wise", where young people explored the topic of financial literacy, including savings, opening a bank account matching their needs, and options for investments in early years. After the event, young people decided to continue exploring the topic of financial literacy.

The young financiers community has started, and apart from other young people, there are now local stakeholders as business schools, entrepreneurs, investment funds, all working on the financial literacy agenda.



Target groups:

- Life Zone team has implemented more than 100 impactful projects locally and internationally since 2006, and continues to do so, for the following target groups: Young People, Adults, Youth Workers, Youth Organisations.

Cooperation interests:

- We are interested in a collaboration within Erasmus+ KA1, KA2, ESC educational projects on the topics of financial literacy, entrepreneurship, media literacy and digitalisation, development of educational activities for young people with fewer opportunities.
- Every project Life Zone Group undertakes is supported by a dedicated team with relevant skills and competencies. Team members are selected based on their education, experience, certifications, interests, and motivation. We also encourage complete dedication, openness, positivity, and enthusiasm from every team member in all situations.

Erasmus+ Youth Academy

Best practice #2

Goals

In 2020, during the pandemic, with limited options to continue international youth work, Life Zone, with a partner organisation, Synergy Bulgaria, started Erasmus+ Youth Academy. The mission of the online community-led academy is to help non-formal education enthusiasts create bright ideas, get European funding and manage projects effectively.

This community helps NGO leaders, project managers, youth leaders and grant writers with questions about Erasmus+ Youth KA1 and KA2 projects and European Solidarity Corps Volunteering and Solidarity projects.

Through development of the Erasmus+ Youth community-led Academy, we would like to achieve larger impact on the youth projects; increase the overall quality, innovation and recognition of youth work; raise the quality of the Erasmus+ and ESC projects; promote active citizenship and sense of initiative among youth; address digital transformation aspects; create cross-sectorial cooperation opportunities; and for this we will foster educational, mentorship and networking and development activities.

Tangible results

In 2024 Erasmus+ Youth Academy had over 2,200 participants in the Facebook community, a YouTube channel with 300 subscribers and over 1,500 newsletter subscribers.

More info:

facebook.com/groups/erasmusplusacademy
Website: <https://youth.academy/>



Parcours le Monde IDF

Parcours le Monde IDF promotes international mobility for young adults from 18 to 30, regardless of their qualifications and experience.


Our non-profit organisation considers international mobility a structuring step towards inclusion and employability, particularly for young people with fewer opportunities. Whether it is a job, an internship, or a volunteer experience, an experience abroad always provides many learning outcomes that could be personal, cultural, professional, linguistic, and technical.



 idf.parcourslemonde.org

 contact.idf@parcourslemonde.org

 [ParcoursLeMondeIDF](https://www.facebook.com/ParcoursLeMondeIDF)

 [parcourslemondeidf](https://www.instagram.com/parcourslemondeidf)

9.3 Solidaire

Best practice #1

Goals

Give mobility opportunities to NEET youngsters from the 93 (a particularly underprivileged county near Paris) by creating cooperation with various work camps and NGOs in Europe.

Specific objectives were created as a 4-part program:

- To prepare youngsters as a group with 2 days of workshops about self-awareness, interculturality, and the English language
- To spend 2 days with them in a workcamp near them in the Parisian area, so they could experience it firsthand and be more prepared for the ones abroad
- For participants to travel individually to experience their work camp abroad in various European countries (Spain, Denmark, Italy...)
- To implement a final workshop to help them evaluate their new skills and how to translate them in a professional context

Tangible results

10 youngsters participated in 10 different work camps throughout the summer of 2023. These are the primary skills that we identified as developed through the project :

- a sense of autonomy
- self-confidence in their work
- adaption ability
- better level of English

By sending them for work camps, we ensured that their first travel experience would be within a welcoming group and doing outdoor activities which would be accessible even with a low level of English.

After the project ended, 5 participants started a new study program; 2 entered professional training, and 1 started looking for a job again.

Additionally

We planned the project to keep impacting participants after its end. We helped them through the dissemination. Five participants became our organisation's volunteers and are now recurring ambassadors during our events. Some went to forums to talk about the project.



Target groups:

- NEETS youngsters from 18 to 30 years old.

Cooperation interests:

- Training and informing youth professionals and guidance practitioners working on youngsters' inclusion.
- Informing young adults about international mobility opportunities by organising information meetings and awareness-raising campaigns.
- Our "International Mobility Facilitators" (IMF) provide individual guidance and mentoring to young adults who want to carry out a mobility project.
- PLM IDF implements various mobility projects in the framework of the Erasmus+.
- Join ka1 as a partner, looking to host ESC organisations.
- Topics: NEET, development of intercultural, language and soft skills, sports, outdoors, inclusion, arts and theatre.

Café Mobilité

Best practice #2

Goals

- Bring together a certain amount of NEET youngsters interested in travelling abroad, our ambassadors (youngsters who have already travelled abroad with our NGO and want to share and inspire through their experience), as well as professionals of various fields who are interested in our practices (politics, youth work, travelling, ESC volunteers hosting NGOs).
- Create a fun and memorable night during which we prepare diverse activities surrounding the topics of mobility as a tool for inclusion, as well as present the ESC projects we are coordinating and the Youth Exchanges we will be partners on for the 6 following months.

Tangible results

52 people came from 5 different regions to our last Cafe Mobilite. Among them were 5 professionals, 10 ambassadors and 5 ESC volunteers from other structures.

After the event, 27 participants asked for an individual meeting to prepare their project abroad. Amongst them, 6 participants have already started a project abroad, and 8 are preparing to depart in the upcoming months.

After we posted about the project on our social media, 21 new accounts followed us on Instagram.

This bi-annual event helps our organisation grow and become better known by the actors surrounding our areas and our youngsters. It also emphasises and highlights the results of our actions, thanks to our ambassadors showing how their lives have changed since they came back. It is also a celebration of our work and our community.

More info:

Check out our Instagram account [@parcourslemondeidf](https://www.instagram.com/parcourslemondeidf/) to see the recaps of these events.



Olde Vechte Foundation

Olde Vechte has been a training centre for non-formal learning and group accommodation since 1966. We host and organise Erasmus+ youth exchanges, training courses and European Solidarity Corps volunteering projects.



Extra Mile

Best practice #1

Goals

- Support young people to learn how to live independently
- Support the inclusion and employability of young people facing fewer opportunities (the same target group as mentioned earlier)

Tangible results

80% of the volunteers found a job and/or created their own company.

During the project, volunteers were an active part in maintaining and developing the venue, covering practical tasks such as:

- Cooking for youth exchanges and training courses
- Fixing bikes, laying paving bricks, repairing damages in the buildings, painting, gardening, watering plants, fixing benches, cleaning the areas, and more
- Maintaining a historical landmark and assisting with building processes
- Taking care of office tasks such as marketing, communication and assisting in project coordination & logistics
- Supporting the organization of international projects and events

More info:

The method of using practical work as a tool
oldevechte.com/volunteering



Target groups:

- Young people who face fewer opportunities, mainly belonging to the LGBTQIA+ target group, experiencing burnout, being long-term unemployed, facing economic difficulties, coming from difficult families, and having faced abuse or addiction in the family.
- Youth workers, trainers and other professionals working with young people

Cooperation interests:

- We are looking for ESC-sending organisations. In Erasmus+ KA1 and KA2, we are interested in developing cooperation skills through outdoor activities, using dance and movement as a tool for social inclusion, supporting the LGBTQIA+ target group & working on activism, using storytelling as a tool for conflict management, and organising training for trainers.

Active Collective

Best practice #2

Goals

- Develop a method of sustainable inclusion for unemployed adults through environmental activities and social gardening.

Tangible results

This long-term cooperation between organizations from France, Austria, Greece, Romania, the Czech Republic, and Latvia, has created spaces in the participating countries that encourage participation and growth by improving a sense of belonging.

Each partner has a social garden back home, supporting the volunteers and staff members in creating step-by-step learning opportunities, in developing a method of inclusion instead of one-time events without long-lasting stimulation and impact, and in offering sustainable guided learning opportunities to their participants.

Results of the project include:

- 7 social gardens created across Europe through which unemployed adults are being included and supported
- 60 Educational videos are being filmed for how to create a sustainable method of inclusion, use environmental activities as an educational tool, develop social gardens and promote community-building practices

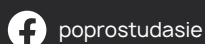
More info:

[facebook.com/FoundationOldeVechte/
posts/pfbid0KAP8d5zKmUidfahVRTn1ZAjDGNbVKH
Qx3aWV4K1dX76QL3thpXWvZuPYFpLPPhJl](https://facebook.com/FoundationOldeVechte/posts/pfbid0KAP8d5zKmUidfahVRTn1ZAjDGNbVKH1Qx3aWV4K1dX76QL3thpXWvZuPYFpLPPhJl)



Fundacja Po Prostu Da Się

Our organisation's trademark is using performative arts against discrimination. We use social theatre, outdoor adventures, and non-formal education to unite people, advocate for social equality, and celebrate diversity. We are working towards eradicating violence and discrimination from the artistic environment. We work with young artists and art instructors, increasing their competencies in creating safer and healing spaces where they can thrive.



The Art of Openness

Best practice #1

Goals

- Create safer spaces for minoritised groups in the artistic environment of our region
- Implement regular training sessions for art educators in the field of inclusion and diversity.
- Give them space to apply these skills in youth-led inclusive artistic events.
- Launch a social campaign focused on inclusion in artistic education.

Tangible results

Participants in our training sessions acquired the skills to collaborate with various minoritised groups, including the LGBTQIA+ community, people with disabilities, youth placed in juvenile centres, migrants, and refugees. They successfully integrated members of these minorities into their youth groups.

Across two project editions, 22 participants organised 20 artistic events, providing a platform for young people to use art to address socially urgent matters.



Target groups:

- LGBTQIA+ community, young artists, art instructors

Cooperation interests:

We seek collaboration on the topic of combating gender-based discrimination and are interested in co-creating:

- Socially engaged performances, ranging from small improvisations during workshops to large festivals.
- A network of queer trainers, facilitators, and youth workers.
- KA2 partnerships focused on creating safer and braver spaces for minoritised groups.
- KA1 projects aimed at sharing our skills and knowledge in performative arts and combating discrimination.

Theatre Power!

Best practice #2

Goals

- Bring together young people from Poland, Romania, and Spain
- Create a platform for young people to share and teach each other various methods of utilising theatre to address socially important issues, such as discrimination or climate change.

Tangible results

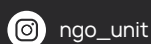
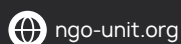
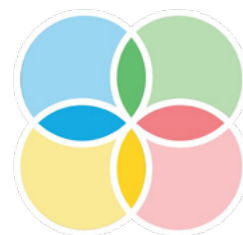
We created a safer space for the participants to voice their desire for social change through theatre. They learned new performative skills and were empowered to use them during an activist event in a public space.



NGO "Unit"

NGO Unit is a public organisation founded in 2015 by active and creative volunteers who want to make the world a better place. Since 2015, we have implemented over 480 youth mobility projects and more than 120 successful volunteer projects.

The organisation aims to develop international and regional cooperation in scientific, educational, cultural, and recovery areas. We care about protecting rights, inclusion, and freedoms, and ensuring social, economic, and cultural satisfaction through supporting the local initiatives in various spheres of life.



Eco not Ego

Best practice #1

Goals

- Encourage sustainable living practices among young people.
- Reflect on the current environmental situations in participants' cities and countries
- Introduce new experiences in solving existing problems such as recycling, renewable energy, sustainable agriculture, and conservation.
- Organise field trips and eco-tours



Tangible results

The "Eco Not Ego" youth exchange project, which focused on promoting an ecological lifestyle, involved 34 participants.

Three cleaning activities were successfully conducted, during which participants engaged in hands-on efforts to clean up local areas, demonstrating the importance of environmental stewardship and community involvement. These activities not only improved the cleanliness and aesthetic appeal of the areas involved but also raised awareness among community members about the importance of maintaining a clean and healthy environment. Seeing young people actively participating in these efforts inspired others in the community to become more involved in environmental initiatives.

Eight short eco-lifestyle manuals were created, providing practical guidance on adopting sustainable living practices, and offering tips and strategies on topics such as recycling, energy conservation, and reducing waste.

The project equipped all participants with practical tools to promote an ecological lifestyle. The collaborative efforts and shared experiences during the project fostered stronger relationships among the participants and empowered them to take active roles in their communities as advocates for sustainability. Participants organised local workshops, discussions, and advocacy efforts, further embedding sustainability principles within their communities.

More info:

facebook.com/ngo.unit/posts/pfbid02Wpwkb9ub223XH4XWorez8ZdhugEVBZb7Eg96C4pqYhG8U9Zm5LCodgtYMTXhJhgl

Target groups:

- Young people, people with disabilities, affected by war families (including children, young women)

Cooperation interests:

- Our organisation is keen on collaborating on KA1 and KA2 projects across various spheres.
- For KA1 projects, we are interested in entrepreneurship, leadership development, and employment skills. These projects could include training programmes, workshops, and seminars.
- For KA2 projects, our interests extend to art and culture, mindfulness and well-being, and promoting inclusiveness.
- Additionally, topics related to yoga, work-life balance, and team-building are of great interest to us.

Volunteer in Ukraine

Best practice #2

Goals

- Foster community engagement and personal growth through volunteer efforts
- Assist the organisation in implementing various projects that address local needs and challenges
- Conduct a series of educational trainings and workshops designed to equip volunteers and community members with valuable knowledge and practical skills
- Unite young people with the shared goal of self-development

Tangible results

The project orchestrated a series of eight enriching workshops, each meticulously designed to provide participants with valuable insights, practical skills, and transformative learning experiences. With over 300 individuals actively involved in its activities, the project succeeded in fostering a sense of inclusivity, unity, and collaboration.

In essence, the results achieved by the "Volunteer in Ukraine" project attest to its transformative power and enduring impact. By providing opportunities for education, service, and community engagement, the project has not only enriched the lives of its participants but also strengthened the fabric of society. As it continues to evolve and expand its reach, the project remains steadfast in its commitment to nurturing a culture of volunteerism, learning, and personal growth for the betterment of all.

The project has marked a significant milestone, celebrating the culmination of one year of dedicated volunteer efforts.





ENVIRONMENT AND FIGHT AGAINST CLIMATE CHANGE

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Active Green Solution

Cecropia Hub (transformation of Active Green Solution), a dynamic youth NGO based in Serres, Greece, is a community-driven force for positive change and international awareness. Inspired by the Greek bee, symbolizing hard work, community, and sustainability, Cecropia Hub focuses on Erasmus+ Mobility Projects, non-formal education, environmental awareness, social inclusion, entrepreneurship, and EU values.

With a team of dedicated professionals led by co-founder Nikos Apostolidis, Cecropia Hub strives to empower young individuals, foster inclusivity, and create a more sustainable and connected community.



linktr.ee/activegreensolution activegreensolution@gmail.com [ActiveGreenSolution](https://www.facebook.com/ActiveGreenSolution) [activegreensolution](https://www.instagram.com/activegreensolution)

Thinking Green, Acting Locally

Best practice #1

\ Goals

- Inform and engage citizens, especially youth, through school and community visits, focusing on areas with limited access to information.
- Conduct cleaning activities across the Serres region and surrounding remote areas to create new habits and mentalities related to recycling and pollution.
- Promote Mobility Opportunities: Showcase European Union mobility programs to participants, emphasising personal development opportunities.
- Organise events aligned with global thematic days to educate further and promote solidarity, a united Europe, and the values of mobility programs.



\ Tangible results

Increased Environmental Awareness:

- Over 300 participants contributed to the project's success, including students from all primary school grades.

Youth Engagement and Behavior Change:

- Over 3000 visitors participated in the Wake Up festival in August of 2021, where project results were presented.

European Mobility Opportunities:

- Interest and inquiries from individuals, including those from neighbouring regions and foreign volunteers through the European Solidarity Corps.

Municipal and Regional Collaboration:

- Support and advice from the Municipality of Serres, encouraging the creation of volunteer cleaning actions, notably on World Environment Day.
- Recognition from local authorities, including the municipalities of Amphipolis and Heraklia, as well as the Region of Serres, indicating a positive relationship and potential for future collaborations.

Self-Sustaining Community Involvement:

- New participants quickly integrated into the group, with ongoing involvement in subsequent actions.

\ More info:

At the bottom of our profile, all the related projects with the logo of our project: [instagram.com/activegreensolution](https://www.instagram.com/activegreensolution)

Target groups:

- Young people, people with disabilities, affected by war families (including children, young women)

Cooperation interests:

- Our organisation is keen on collaborating on KA1 and KA2 projects across various spheres.
- For KA1 projects, we are interested in entrepreneurship, leadership development, and employment skills. These projects could include training programmes, workshops, and seminars.
- For KA2 projects, our interests extend to art and culture, mindfulness and well-being, and promoting inclusiveness.
- Additionally, topics related to yoga, work-life balance, and team-building are of great interest to us.

Contact info:

- Nikos Apostolidis: 0030 6975776813

Clean ups

Best practice #2

Goals

Conduct cleaning-up activities in Serres, Greece to clean parks, public spaces, and 2000 protected lakes and forests.

Tangible results

- 400 +volunteers
- 70+ activities
- 100.000 + litres of trash to the bins
- 20% to recycling
- Support from the Municipality of Serres
- Community building



Aventura Marão Clube

AMC is a local association created in 1993 to promote healthy lifestyles in Amarante. It has 500 associate members and 3 active sections: mountain biking, kayaking, and fair trade. The latter has been responsible, since 1999, for the management of the 1st Portuguese Fair Trade store and since 2008 for the management of the CJ Amarante (Youth Centre and Hostel), through which it has already coordinated around 150 projects, mainly European, and involved directly around 6500 young people (including 2000 locals) in international volunteer and participation activities. It is committed to promoting Europe and its values to the local youth community.



aventura marão clube

 aventuramaraoclube.com

 jmrppinto@gmail.com

 [cjamarante](https://www.facebook.com/cjamarante)

 [casajuventude_amarante](https://www.instagram.com/casajuventude_amarante)

Greendex project

Best practice #1

Goals

- Raise awareness about environment and climate changes
- Create tools and challenges addressed to citizens and organisations to mitigate the CO2 emissions when developing Erasmus+ projects/mobilities.
- Use an APP to calculate the CO2 each mobility produces and plant the equivalent number of trees to neutralise that CO2.
- Share challenges, tips and tricks to support citizens' activism in fighting climate change.

Tangible results

We created an APP (<https://app.greendex.world>) to calculate the CO2 produced by each mobility. We've also created a website (<https://greendex.world/>) with challenges, tips and tricks to support citizens' activism in fighting climate change. Finally, we've created an Erasmus+ Forest where we plant forest trees to neutralize the CO2 produced according to the APP calculations (we have already planted 200 forest trees).

More info:

greendex.world/ and app.greendex.world/



Target groups:

Youngsters from Amarante, as well as:

- Other NGOs and youth-driven organisations;
- Youth and social workers;
- Media and policy makers.

Cooperation interests:

Our YOUTH accreditation, ESC Quality Label and strategic plan for 2019-2029 have the following priorities:

- Values (promote the values we stand for);
- Sustainability (practices and actions that activate the local community);
- Education (how to form citizens with a more global, tolerant and solidary vision of the world);
- Collaboration (how to develop local/international partnerships that allow closer and more sustained cooperation between different actors of society)."

International workcamp "Another world is possible"

Best practice #2

Goals

Promote Fair Trade and support local and organic farmers.

Tangible results

This is one of the oldest projects we have developed involving youngsters from all over the world. It always happens between 19 and 30 September each year. It tackles the importance of contact with nature and the primary sector (agriculture), raising awareness about fair trade and organic farming by respecting the environment and people.

During the work camp, we support local and organic farmers in their seasonal farming routines and promote fair trade. We also organise a food market with their products, raise awareness about environmental protection, and fight against climate change by taking climate action in the community.

More info:

facebook.com/equacao/posts/pfbid023hkPVKVLzt3WX941JuByufDAMkYackGRZ3moCaD16NKEhb2oVpJNNDHbTKzfDeLYI



Asociacija "Aktyvus Jaunimas"



Active Youth is a Lithuania-based for-purpose organisation that unites young leaders, thinkers, doers, and those seeking and making change.

- Our Vision: Building a Skilled & Socially Responsible Society.
- Our Mission: Implement innovative social initiatives by bringing change to communities, organisations, and policies.



activeyouth.lt



mobility@activeyouth.lt



activeyouthlt



ay.institute

Mobile Museum 'Climate Change – see, feel, change'

Best practice #1

Goals

- Raise awareness of climate change impacts among young people in Lithuania and Latvia.
- Inform on individual ways to act accordingly to climate change.
- Motivate youth and the public to engage in climate policy
- Initiate climate round tables at the local level
- Make knowledge products available for schools and the public

Tangible results

The Mobile Climate Museum consists of four 12-metre-long maritime containers (exhibition halls) with 4 themes:

- Climate change – international aspects, EU approach;
- Greener Lithuania / Latvia – EU Green Course;
- Sustainable agriculture and healthy food;
- Climate-friendly lifestyle.

32k people have gone through 60 minutes of education; 214 volunteers and 16 educators have been prepared to talk and educate about such topics; and many local partners have been reached.

The project won some awards:

- Changemaker in Baltic Sustainability Awards (2022)
- Charlemagne Prize (2023)

More info:

klimatomuziejus.lt/en/



Target groups:

- NGOs and stakeholders, communities, youth

Cooperation interests:

The cooperation interests include various programs (KA2, KA3, CBY, CERV Horizon, EUKI, etc), activities, and topics. The key areas we're working on are:

- Climate/Environment: i.e., launching the first mobile climate museum in the Baltics.
- Youth Development/Skills
- Human Rights/Inclusion
- Mental & Physical Health/Sport

ALWAYS

Best practice #2

Goals

- Include more girls in sports activities
- Educate students that being physically active helps physically and mentally.

Tangible results

The brand "Always" is running a social campaign called "Let's support sportsmen" in Lithuania from August 16 to October 2 this year. For every "Always" hygiene package purchased in any retail chain throughout Lithuania, EUR 0.11 will be donated to the "Active Youth" association. Sports and educational activities will be held for the collected funds in Lithuanian schools.

- Research on "Why girls stop participating in sports activities in teenage years"
- Professional trainers' classes in Lithuanian schools
- Donations of 5000 "Always" packages
- Donation for new sports inventor in Lithuanian schools
- Inspiring teachers to motivate girls to be active in sports

More info:

activeyouth.lt/portfolio/always/?lang=en





DIGITAL TRANSFORMATION, MEDIA & EDUCATION

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RARE Media

RARE is a next-generation media for the youth by the youth that creates and publishes journalistic content on social media platforms.

Alongside social media journalism, RARE produces documentary short films, events, and workshops targeted at 15-30-year-old people in Finland.

RARE



raremedia.fi



vilma@raremedia.fi



rareonkova

Demokraattinen toimitus

Best practice #1

Goals

- Ask the RARE online audience for topic ideas for journalistic stories via Instagram.
- Publish Instagram Stories Polls, where various topics battle against each other, and the audience can vote for their favourite topic to win.
- Produce social media journalism based on the topic with the most votes.

Tangible results

The "Demokraattinen toimitus" (Democratic editorial) project helped the RARE team engage with a young audience in contributing to the journalistic workflow and deciding what topics the media should discuss next. Through the project, RARE has reached a wider audience, and the content has performed better online. The content made with this practice has also gained more likes and comments, which indicates that the audience is enjoying the content even more.

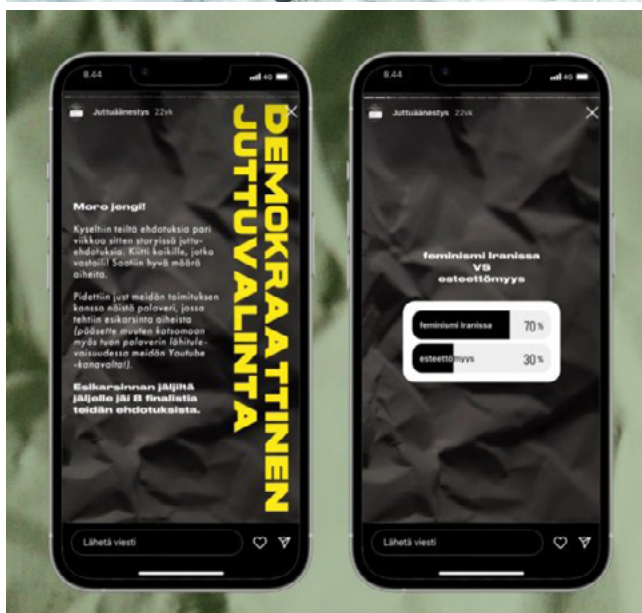
With the idea of Demokraattinen toimitus, RARE has been awarded in two Finnish innovation contests: Think Ink 2023 and Uutisraivaaja 2023.

Impact on the community

The project made the relationship between RARE's journalists and audience deeper. It engaged the community around RARE to take an active part in the journalistic editorial process.

More info:

[instagram.com/reel/Cr02qleAeXv/?igsh=aGwwa2k1OWhzbdDRn](https://www.instagram.com/reel/Cr02qleAeXv/?igsh=aGwwa2k1OWhzbdDRn)




Target groups:

- Young people (15-30 years old), especially in Finland.

Cooperation interests:

- Impact campaigns, documentary projects, youth events and workshops.




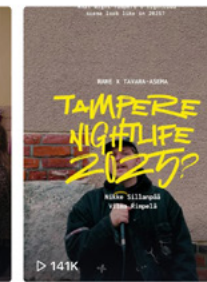




rareonkova RARE Media

Follow Message


14 Following 6335 Followers 106.5K Likes

Uuden sukupolven media. Me tehdään mitä me halutaan.
🔥 IG: @rareonkova
🔗 youtu.be/ERXq1FpxvA?si=g...

📺 Videos 📁 Liked



🎵










rareonkova







Follow Message

479 posts 7,926 followers 765 following


RARE Media
Media/news company
Uuden sukupolven media, joka tuottaa journalismia soomeen. Me tehdään mitä me halutaan.
A next-generation media from... more
🔗 youtu.be/4DzgWNUxkII + 2



📄 POSTS 📺 REELS 📁 TAGGED



📷





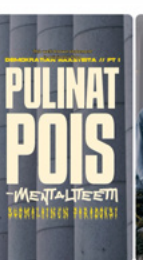


RARE Media

@rareonkova · 549 subscribers · 73 videos

RARE on uuden sukupolven aikakausmedia, joka tuottaa journalismia soomeen. Me tehdään... more
instagram.com/rareonkova and 1 more link

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Home Videos **Shorts** Live Playlists 🔍



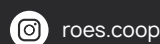
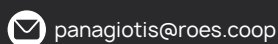
Demokratian haasteita / Tulehtunut ...
Demokratian haasteita / Populismi
Demokratian haasteita / 'Pulinat pois' -...
RARE DOCS: Rave Like It's The 2020s / Trailer

📺

Roes Cooperative

Roes Cooperativa draws on over 60 years of collective experience, having delivered 14,491 training hours in EVS/ESC and Erasmus+ programs to 9,760 beneficiaries across Europe, managed 2 KA1 projects and participated in dozens more, and involved in 13 KA2 projects. Certified for Humanitarian Aid Volunteering since 2023, we focus on four pillars: Personal Growth, Professional Development, Social Inclusion, and Sustainability.

By incorporating non-formal education streams ("roes") like Gamification, STEAM, New Technologies and more, Roes creates holistic learning experiences aligning with our four pillars and target groups.



NGO.Sustainable

Best practice #1

Goals

- Boost the quality of youth work of young informal groups and NGOs with minimal experience in Erasmus+.
- Reinforce synergies between partner organisations
- apply principles of sustainability in organisational management.
- Train a cluster of 12 young organisations in achieving sustainability and resilience through organisational management
- Create an online training programme for sustainable strategy management among at least 50 NGOs.

Tangible results

- A five-module video course covering strategic planning, project management and communication.
- A nine-month mentoring programme of 12 NGOs
- A five-day online challenge regarding Sustainable Development involving 250 individuals
- An online resource library hosting all the content that was produced during the runtime of the project
- An online community clustering together individuals interested in Erasmus+, Erasmus+ Youth Academy, such as youth workers, project managers and NGO representatives.
- An E+ Ideathon was held in Bansko, where participants drafted their own small-scale E+ KA2 ideas.



Target groups:

- Individuals, irrespective of background, who seek opportunities to learn and grow
- Youth, children, and teens, facing economic barriers, LGBTQIA+ youth, immigrants, and those with diverse abilities or health issues.
- Adults and educators collaborate with adult learners, organisational staff, and trainers from formal and non-formal education sectors.
- Seniors: aged 65 and above. Institutes, including nonprofits, cooperatives, schools, and companies.

Cooperation interests:

- As Roes Cooperativa, we always look forward to sharing our knowledge and expertise with others -stakeholders and beneficiaries alike. Additionally, we constantly seek out opportunities to grow. Therefore, we are open to an extensive array of opportunities.
- Proven by our rich portfolio under the Erasmus+ umbrella, we would like to venture into KA1's and KA2's oriented towards technology, digital transformation, civic engagement, and social inclusion, applying our non-formal training methodologies.

New Narratives blended mobility for Recreate KA2

Best practice #2

Goals

Develop the digital literacy competence of participants in video-making and communication to tackle fake news.

Specific objectives:

- Enhance the technological and media competencies of participants in a European environment
- Foster equality, helping participants identify and address fake news
- Increase the social impact of their work by applying these skills in a follow-up video creation/film-making activity in their respective networks and target groups.

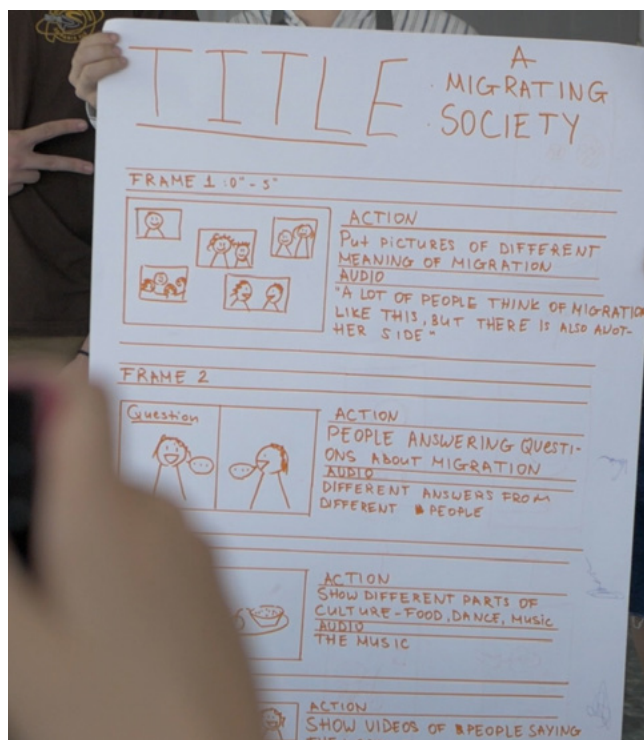
Tangible results

The production of research regarding fake news and misinformation on migration across Europe.

This participatory video is the result of the collective work of participants on migrations. It mitigates the harmful effects of fake news and gives them a medium to express their voices.

A website of the project hosting the media and results produced during its run-time.

An online "e-learning" platform covering media and technology literacy outside the physical time and space of the project, reaching a wider audience and maximizing dissemination.



Ocean of Knowledge Foundation Curaçao

The foundation started its work in 2022. We have a sister organisation in Croatia called Ocean Znanja that has been working with young people locally, nationally and internationally for the last 10 years. We are passionate about creating many wonderful learning experiences for the young people of Curacao. We focus on intercultural and international dialogue, future literacy, and youth mobility. We hope to make Curacao accessible to the world and our young people.



oceanofknowledgecuracao@gmail.com

Good Food - Happy Neighbourhood

Best practice #1

Goals

- Create an intercultural dialogue through the method of cooking and food;
- Coin it a project about culinary diplomacy;

Tangible results

We are finishing our cookbook and implementing a solidarity project with the local community to help them offer the culinary experience they created for us to tourists.

Impact on the community

The neighbourhood Rif, where we organised our youth exchange and where we will organise all of our projects, has a neighbourhood association. All the women who cook and provide us with this incredible experience are part of this association. We applied for a Solidarity project on their behalf, from which they will learn to collaborate by creating a cultural offer for tourists based on the offer they made for us. The point of this solidarity project is for them to connect more as a community and to open a cooperative that would manage the accounting and promotion of the authentic restaurant experience. The women who cook for us get money for doing what they love. They repaired their stoves and ovens and also used the leftover money from their earnings to create food for the whole neighbourhood in case of emergency. They wanted to help each other in every possible way.

More info:

[tiktok.com/@good.food.happy.n](https://www.tiktok.com/@good.food.happy.n)



Target groups:

- Young people from the age of 13–30 and youth workers.

Cooperation interests:

- KA1, KA2, KA2 sports, and ESC.
- Topics: Arts and creativity, entrepreneurship, activism, personal and professional development.

Project Tomorrow

Best practice #2

Goals

- Dive deeper into the concept of the future and decided that there was a need to raise broad awareness of future literacy
- Bring together the youth of Curaçao to create a platform to engage.

Tangible results

- 5 young people took the to reduce anxiety about the future among their peers.
- 10 young people become interested and applied themselves in creating a future they can look forward to through social entrepreneurship
- The organisation of small-scale events was reimagined into a more significant event (World Futures Day, on March 1, 2024) to impact the local community in a specific part of town prone to gentrification.

Impact on the community

We supported local businesses by promoting them at their events and financially supporting the Freedom Hotel in the neighbourhood of Rif by organising events in the hotel's amphitheatre.



My Madeira Island

My Madeira Island association is dedicated to supporting the social, economic, and cultural development of Madeira Island. We are committed to preserving and promoting Madeira's rich natural and cultural heritage in alignment with the United Nations' Sustainable Development Goals.

We also focus on education and well-being of the local community through various social innovation projects and non-formal learning opportunities.



 mymadeiraisland.com

 info@mymadeiraisland.com

 [mymadeiraisland](https://www.facebook.com/mymadeiraisland)

 [my_madeira_island](https://www.instagram.com/my_madeira_island)

Solidarity In Crisis

Best practice #1

Goals

- Assist Ukrainian refugees in integrating into the local communities and restarting their lives via employment, entrepreneurial learning, and extensive networking with local stakeholders.
- Coordinate the initiative which took place simultaneously in Portugal, Poland, Bulgaria, Hungary and Romania.

Tangible results

- It was one of the first Erasmus+ projects as a response to the Russian-Ukrainian war and the social and humanitarian crisis in Europe.
- A community of Ukrainian professionals has direct contact with local decision-makers through non-formal networking opportunities.
- Consultancies with business incubator experts, lawyers, accountants were organized. Employment and internship opportunities were explored.
- As a result of the project, several business initiatives have started in Madeira where Ukrainian newcomers sell products and services and create new jobs for others.
- A methodology for supporting refugees in Europe and mitigating this new humanitarian crisis was published by the consortium.

More info:

solidarity-in-crisis.eu



Target groups:

- Young people and adults, primarily those with fewer opportunities from the outermost European territory (based on the island of Madeira), those in long-term unemployment, and refugees.

Cooperation interests:

- Digital skills & employment
- Climate change and preservation of natural heritage
- Media literacy and critical thinking
- Serious games

Biodiversity Illustrated

Best practice #2

Goals

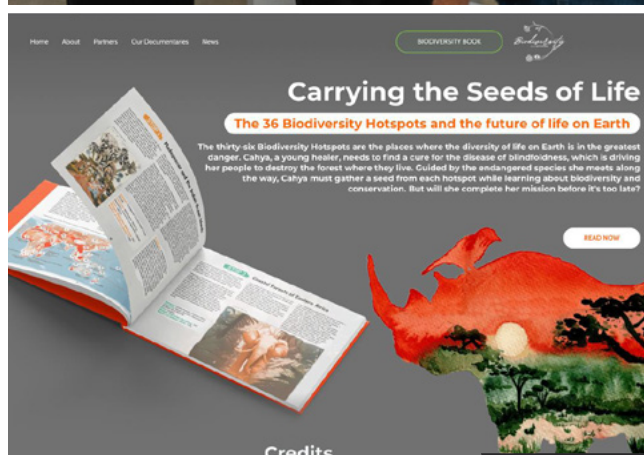
- Raise awareness about the 36 biodiversity hotspots to showcase the importance of these endangered areas and what people can do to protect them.
- Create an innovative non-formal educational methodology to bring the topic of biodiversity conservation to the general adult audience.

Tangible results

- The book *Carrying the Seeds of Life: The 36 Biodiversity Hotspots and the Future of Life on Earth* was published. It is a fictional story about a girl named Cahya who travels the world in search of the cure for a mysterious illness of "blindfoldedness" in her village and talks to endangered species - plants and animals.
- 75 illustrations of biodiversity hotspots were created by professional artists from Portugal, Iceland, Cuba, Spain, the Czech Republic.
- An innovative teaching methodology *For the Sake of Biodiversity* was developed to talk about the environment with experts and a general audience. And interactive world map with all biodiversity hotspots launched on the project website.
- Artistic exhibitions, a book launch and workshops were organized in Madeira, Iceland, Spain, and Scotland.
- Based on the published book, the topic of biodiversity conservation and activism is now brought to younger audience in Madeira via The Council of All Beings project.

More info:

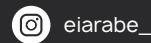
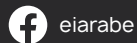
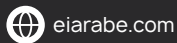
biodiversity-illustrated.eu



Escuela Internacional de Árabe



We are the first Arabic language school 100% online for Spanish speakers. Our students are worldwide. We also deliver training programs related to entrepreneurship, digitalisation, business skills, digital skills, and marketing.



International Arabic School

Best practice #1

Goals

- Provide Arabic language courses to students of different levels for various purposes, including language skills for working life;
- Promote the understanding and appreciation of Arab culture, including its history, literature, art and traditions.
- Encourage intercultural communication between Arabic speakers and people from other cultures, thus promoting mutual understanding and tolerance.

More info:

eiarabe.com

Tangible results

- After 3 years of work, the school is one of the most important online Arabic academies in the Spanish-speaking market.
- It has over 100,000 followers on all our social networks, and our videos have over 1 million views. Students from more than 25 different countries attend our classes. We also work with different institutions at the local and regional levels. We publish two podcasts every week, and our team launched a self-published book.

Impact on the community

- The impact can be measured through engagement with our audience on social media channels. Working on our online presence is essential for us since our project is 100% online.
- The keys to achieving this engagement lie mainly in three aspects:
- Consistency is the key to achieving any goal. Although the results are not always positive, you should keep working to move forward. The important thing is to take action, measure, improve and repeat.
- Targeting a niche always has a more straightforward impact. When people start a project, they need to be more precise about their audience and want to address a more general group. Knowing your target group and the type of content they consume is essential.
- Digital tools are essential to making an impact through Social Media, and there is a big difference between personal and professional use. You have to be attentive to trends and functionality and, above all, work based on trial and error.



Target groups:

- Adults, youngsters, and professionals such as Social Workers, Health Workers, Teachers, etc.

Cooperation interests:

- We are newcomers, but we have experience in Erasmus+ projects. We are eager to participate in KA2 because we already know how it works. Still, we are open to working on other projects and funding.

Contact info:

- Adam: +34 650 600 407

Plogging Race while volunteering in Morroco

Best practice #2

Goals

Educate children about the environment and the importance of collecting trash and keeping the streets clean.

Tangible results

30 children ages 8-13 participated in the activity.

This activity was done in the town of Errachidia in the south of Morocco.

It was a garbage collection competition in the town with no trash cans. People have the habit of throwing everything on the ground. Through coordination and teamwork, we were divided into 4 groups and a volunteer accompanied each group, and we took a route through the town collecting trash.

The team that collected the most trash won the competition. In the end, all the participants celebrated the competition with a waterballoon fight, and the volunteers received praise from the locals for our excellent work.



Impact on the community

The impact of this activity was very positive due to the children's learning about the importance of:

- Take care of the environment
- Be more civil
- The importance of teamwork
- Social responsibility
- Motor skill development
- Waste education
- Promote volunteer work with the people of the town and create international connections
- Encourage physical activity

More info:


asociacionelbassma.org



Asystee EdTech Ltd.

Asystee is a research and development company that applies innovative open and distance learning technologies. Our company's main activities include designing, developing, and integrating sustainable e-learning environments on the cloud or on-premise, improving existing e-learning infrastructures of institutions, and instructional design consultancy.



 asystee.com

 hakan@asystee.com

Turkish Red Crescent Academy

Best practice #1

Goals

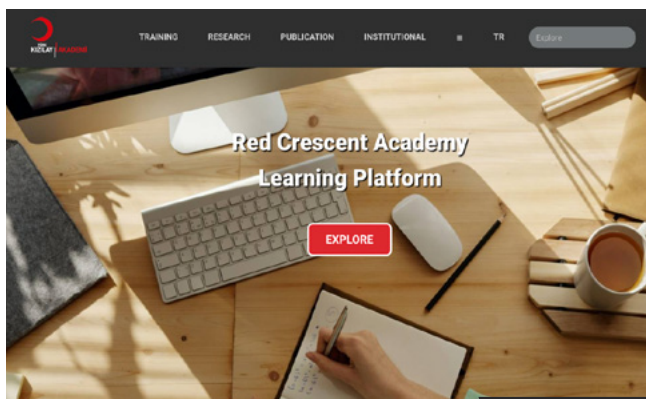
- Build a learning management system (LMS) for the project.
- The Red Crescent Academy is an education, research-development, and advocacy organization structured to produce knowledge in disasters, public health and humanitarian aid and present that knowledge to the disposal of humanity.

Tangible results

- Educational Activities: Dissemination of knowledge across the organisation and society.
- Research and Analysis Activities: Production and dissemination of academic knowledge.
- Publishing Activities: Printed and digital publications were released based on the findings acquired from the research.

More info:

kizilayakademi.org.tr/en



Target groups:

- Educational institutions and organisations that seek to enhance their open and distance learning capabilities and improve their e-learning infrastructures by adopting cloud-based solutions or on-premise systems.

Cooperation interests:

Asystee is keenly interested in collaborating on various programs and activities related to open and distance learning.

- E-learning Environment Development / Infrastructure Enhancement
- Innovative Technology Integration / Instructional Design Consultancy
- Capacity Building Programs

We are actively seeking opportunities for international collaborations and projects to contribute to the global advancement of open and distance learning.

YOMI (You are in Our Minds!)

Best practice #2

Goals

- Produce training materials to fill the gap in the vocational training curricula of search and rescue and emergency personnel regarding the cases of missing people with Alzheimer's and dementia,
- Develop a digital glossary about Alzheimer's/dementia and disaster/search and rescue-related terms.
- Produce a template emergency script specially made for family, caregivers or support networks of people with Alzheimer's/dementia.
- Make policy recommendations for authorities.

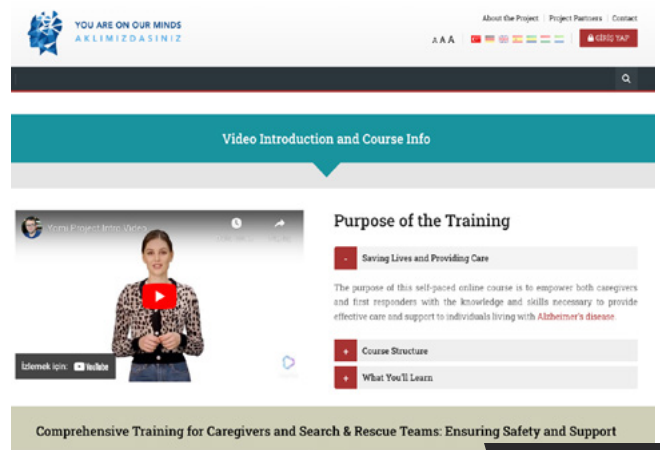
Tangible results

- A Distance Education Platform containing digital education materials.
- A digital dictionary containing terms related to Alzheimer's/dementia and disasters.
- An e-portfolio to measure and evaluate the skills acquired.
- A package of solution proposals for policy developers.

The project aims to increase the awareness of people in the support network of individuals with Alzheimer's/dementia about disasters and search and rescue personnel about Alzheimer's/dementia disease.

More info:

- inourminds.org
- erasmus-plus.ec.europa.eu/projects/search/details/2022-1-TR01-KA220-VET-000086566





DEVELOPMENT OF REMOTE, RURAL & URBAN AREAS

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Amigos de Europa

Amigos de Europa is an experienced organisation from Andalusia that aims to support the development of youngsters and people from rural areas or disadvantaged backgrounds. We are involved in Erasmus+ K1 and K2 projects, ESC with an experience of more than 8 years, and the organisation has become a reference for the European and international projects in our region.

Amigos de Europa functions as a big umbrella organisation or informal network, including more than 30 municipalities, sports clubs, NGOs with different backgrounds, and schools.



El Enclave Social

Best practice #1

Goals

- Create innovation and social spaces for organisations in the third sector in rural areas using abandoned camping.

Tangible results

El Enclave Social has a dual impact on the population of Cortes de la Frontera. On the one hand, it has a social effect. It revitalises the local community, as projects and activities occur in the village that are not found in other villages of the same size. On the other hand, the presence of the Social Hub and the projects it hosts positively impact the local economy due to all the services locals provide to visitors.

Impact on the community

Pay attention to including the space in the local community and make the locals feel part of the project. Otherwise, you will always be a foreigner in the village and try to open it as much as possible to organisations in the third sector to create and use a programme of activities.

More info:

elenclavesocial.com



Target groups:

- Young people

Cooperation interests:

- As an umbrella organisation, we are open to any partnership or project proposal. Suppose Amigos de Europa can only work indirectly on the topic. In that case, we can find an organisation under our umbrella that can cooperate with you properly.

Art against the depopulation

Best practice #2

Goals

- Involve young artists in an active citizenship project
- Promote the artistic skills of young people
- Create a cultural attraction to bring tourists to Cortes de la Frontera
- Dynamise the local economy of Cortes de la Frontera
- Prevent depopulation

Tangible results

There are more than 20 murals in a small village and more than 200 poems in all the Cortes de la Frontera facades.

Impact on the community

This project has significantly revitalised the local community of Cortes de la Frontera, transforming it into an open-air gallery and a cultural destination. By involving young artists in creating over 20 vibrant murals and displaying more than 200 poems on facades, the initiative has not only showcased artistic talent but also attracted visitors, boosting tourism and invigorating the local economy. This creative endeavour has fostered a sense of pride among residents, promoted active citizenship, and contributed to preventing depopulation by positioning the village as a dynamic, culturally rich place to live and visit.



Regional Association of Local Governments of Western Macedonia



RUM
REGIONAL UNION OF MUNICIPALITIES
WESTERN
MACEDONIA

The Regional Association of Local Governments of Western Macedonia (LGA-WM) represents 13 municipalities of the Western Macedonia Region, covering a population of approximately 300.000 inhabitants. Its primary role is to support and represent the municipalities of the Region for better organisation, coordination, management, and exploitation of their resources. LGA-WM works towards fostering policies that encourage innovation, regional growth, and the upgrading of public services for citizens. It also works towards developing decision-making tools for policymakers.



peddm.gov.gr



info@peddm.gov.gr



Περιφερειακή Ένωση Δήμων Δυτικής Μακεδονίας

eUnited - Citizens' Forums for United Europe

Best practice #1

Goals

Exchange good practices and policies to develop a Citizens' Europe e-Paper for a better EU future.

Tangible results

The "Citizens' Forum for United Europe" project was implemented within the Europe For Citizens program framework by 6 European countries (Bulgaria, Greece, Poland, Germany, Spain, Italy). Through international events and forums of the most crucial challenges faced by young people aged 18-30, the recognition of the opportunities and weaknesses of each country was sought.

The overall assessment of all the events held in the 6 countries has indicated that young people have an increased sense of citizenship and awareness of the challenges that Europe is facing, with a strong desire to turn them into opportunities.

However, challenges continue to exist, and there is a need for coordinated EU action, the creation of security mechanisms, and cross-border cooperation between states, which still needs to be improved.

Furthermore, higher investments in research and innovation (R&D), more effective information mechanisms, and further encouragement of citizens' participation in voluntary and civil protection initiatives are also suggested.



Target groups:

- Municipalities in Western Macedonia, civil society, policymakers, and other stakeholders.

Cooperation interests:

- We have been involved in many programmes (Horizon2020, Interreg Europe, Interreg MED, Interreg IPA Greece-Albania, Europe for Citizens, Creative Europe, Erasmus+, Europe for Citizens) concerning decarbonisation policies, green transition, United Europe, social cohesion and inclusion, urban and rural development, Energy systems and Climate change, Policymaking, Local and Regional Governance, Upskilling/Reskilling, Life-long learning and Active citizenship.
- We aim to involve civil society in various activities so that they can become aware and aware of the socio-political situation.

Contact info:

- +30 2461026430

Pathways to belonging: From intercultural dialogue to social INclusion

Best practice #2

Goals

Raise awareness that migrations are not a new phenomenon, and about the importance of intercultural dialogue, voluntary work, tolerance, respect of cultural differences and human rights.

Tangible results

Target groups (European citizens, migrants, foreigners, ethnic groups, stakeholders, authorities, etc.) had the chance to participate in project activities, including debates, panels, workshops, knowledge exchange, and visits to good practices.

Besides effective dissemination through social channels, media and among citizens through meetings and their activities, the most significant advantage is sharing results in a blog that will have three chapters:

- Good practices from project meetings
- Migration stories, Faces of migration (collected by each partner)
- Food recipes are a tool to bring a piece of foreign culture to every household, a barrier breaker that enables people to include different cultures into their everyday lives.

The primary purpose of stories is to influence one's emotions because people can usually relate to personal stories, which make them think, rather than statistics, which leaves our memory quite fast. The blog will also serve as a base for the PDF brochure as the project's final result. The brochure and blog will be alive and available online after the project ends.



HOPELAND

Hopeland, an NGO and community centre established in Koutsopodi, North East Peloponnese, focuses on Sustainability and Viability through Personal Development, Tradition, Culture, and the Environment.

Our objectives include natural building, farming, recycling, reducing ecological footprint, and utilising facilities with low to zero impact.

Our mission includes creating a collaborative space for cross-boundary (generational, ethnicity, etc.) living, working, and creating, fostering mutual respect and equality, and focusing on innovative education interventions.



ΕΛΠΙΔΟΧΩΡΙ
Hopeland



Pause KA1: Mobility of Youth Workers

Best practice #1

Goals

The project aimed to cultivate participants' sensitivity to their technological habits and equip them with a methodology to enhance the impact and quality of their youth work.

Objectives:

- Equip and train participants on informal and non-formal training methodologies.
- Increase their awareness of technology and media consumption and help them regulate it.
- Foster community building and re-connection with their selves and others, elevating their quality of life through day-to-day mindful interactions.
- Improve the quality of youth work through participants' equipment with an easily transferable and adaptable methodology.

Tangible results

The results, as foreseen by the objectives and proven by testimonials and evaluations of participants, consisted of the following:

- The development of their soft skills such as time management, communication, social media usage regulation, prioritisation of well-being
- The development of hard skills: youth work-related competencies such as organizing and facilitating activities and civic engagement in local, national, and international initiatives.
- Elevation of quality of life: participants unanimously mentioned that they felt more self-aware, sought out opportunities for socialisation and minimised their bad habits upon participation.



Target groups:

- Children of 6-12 years old and 10-16 years old, along with their parents
- Young people: We work with youth from 16 years old in youth exchanges from the EU and internationally.
- Schools, teachers, and Wellness groups: providing them with space for their activities.
- Farmers and agriculture entrepreneurs / Travel agents and tour guides: providing them with green and alternative tourism venues.

Cooperation interests:

- ESC and other volunteer opportunities with a focus on sustainability, green practices, and youth entrepreneurship through innovative learning methodologies.
- Teaching and learning activities aimed at elevating the quality of life of individuals from diverse backgrounds by leveraging the unique environment of Hopeland.

Greenovation 3.1 Volunteering Teams

Best practice #2

Goals

Bring participants closer to nature and themselves by fostering community living in a natural, intact environment surrounding Hopeland.

Tangible results

A series of activities involving the local community, such as marathons, yoga workshops, and voluntary work with other local initiatives.

Participants were integrated with the local community (residents of Hopeland and surrounding areas), where they were given the opportunity and support to develop their initiatives and activities, strengthening the bond between involved parties.

They were also encouraged to leave their mark in Hopeland by contributing to the establishment's betterment, expressing their creativity and putting their skills into practice, further strengthening the bond between participants and the location.

Tangible results included the creation of furniture, maps, and signs using recycled material and cultivating sustainability and eco-friendly ways of living among participants.





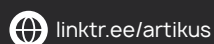
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Association “Artikus”



It's a NGO, founded in 2021 by a team of well-known professional actors with active careers in theatre, cinema, and TV in Bulgaria. The main goal of the association is the development and popularisation of stage and screen arts through active work in crafted projects with proven professionals from Bulgaria and Europe. In addition, the association applies innovative methods of combining non-formal education and art, incorporating techniques from performing arts into business and personal development of various target groups of people, working with non-professionals and amateurs, imparting new knowledge and skills to young people and debuting professionals.



linktr.ee/artikus



office@artikus.org



[Artikus.Association](https://www.facebook.com/Artikus.Association)



[artikus.association](https://www.instagram.com/artikus.association)

Acting training course “Applause”

Best practice #1

Goals

Innovative theatre school offers a groundbreaking program designed to master acting and stage skills. From the initial concept to the final performance, participants experience every stage of creating a theatrical production. People taking part in the course have the unique opportunity to star in an original theatrical performance, proudly featured as part of the repertoire of a prestigious metropolitan theatre. All graduates become part of the community and continue to take part in creative activities.

Tangible results

- 150 applications for each course
- 30+ participants engage in community activities every week, all year round
- 1 theatrical play with 16 participants after the training
- Performances in front of an audience of 1000 people



Target groups:

- Young people, youth workers, professional actors, amateur actors, screenwriters, directors, people interested in arts, educators, trainers

Cooperation interests:

- New project, collaborations, partnership in the field of art and education

Contact info:

- +359888011322

Children theatrical school

Best practice #2

Goals

Three-month children's school is designed to enhance personal qualities and develop skills in acting and theatre for children aged 7 to 13. Through this programme, children boost confidence through self-expression and performances. School fosters creativity and imaginative thinking with engaging acting exercises and improvisation. Communication skills, both verbal and non-verbal, are improved, helping children articulate their thoughts and emotions effectively. The programme culminates in a captivating theatrical performance, where children showcase their newfound skills and confidence in front of a supportive audience. All graduates join our community and remain engaged in ongoing creative activities.

Tangible results

- Over 100 applications received
- 15 kids participate in a course
- 1 theatrical play performed after the program
- Performances in front of an audience of 800 people



Vantaan Venäläinen Klubi ry


It is an immigrant-led non-profit organisation established in Vantaa, Finland, in 2014. The organisation promotes cultural education, well-being, and employment of young people with an immigrant background.



 squareorange.fi/about-us-eng

 info@vvklubi.fi

 groups/squareorange

 squareorange.fi

Big Family Camp

Best practice #1

Goals

- Unite large families of immigrant backgrounds on holidays like Christmas and Juhannus (Midsummer) so children and parents can make new friends
- Learn about Finnish culture
- Create space for participants to show their talents and abilities
- Involve adults in the camp preparation and management of camp activities.

Tangible results

The unique feature of our camps is that parents cook together and create activities for all camp participants. Children over 12 also have small tasks to help adults.

We see many benefits for all family members in self-managed camps because parents and children start communicating more, observing and learning from each other, being more active, and expressing their personalities and interests. This creates a strong bond between different generations, and a parent becomes a positive example for children.

The camp program consists of architecture workshops, dances, and art lessons. Such camps help immigrants develop new friendships because preparation starts a couple of months before the camp. People feel they belong to a community that values them and is a big, friendly team.

Our team organised 19 camps for families with more than 2 children. Each camp had around 40 participants.

Involvement Strategies for Camp Coordinators

A camp coordinator should reserve more time to communicate with adults about their activities during the camp. This should include the duration of the activity, needed equipment, and some extra activities if something goes wrong or fast. Each parent should be involved in designing the camp program and meal preparation. It is fun to experience something local, like festive food and sauna.

Our team organised 19 camps for families with more than 2 children. Each camp had around 40 participants.



Target groups:

- Families, adults, and youth of multicultural and immigrant background

Cooperation interests:

- Culture & Art, Entrepreneurship, youth exchanges as a sending organisation, small and big scale partnerships

Nuorten Live Club

Best practice #2

Goals

Support children in becoming leaders and feeling confident and comfortable teaching other children what they already know and can do.

Tangible results

Our team has practical experience helping schoolchildren launch different hobby clubs: board games, painting, photo and video, dancing, film creation, cooking, and clubs for only boys or girls. Sometimes, a youth worker guides a junior club leader to create a plan for a meet-up/lesson; sometimes, they prepare individually.

We noticed that children aged 14+ are more ready to become hobby club leaders than younger children. We saw that children need a lot of time to feel comfortable in the group and trust a youth worker and new people around them. First, they should have experience participating in the club and then become hobby club leaders if they wish. Each club is an initiative that children choose to take by themselves.

For the past 2.5 years, we have had 8 clubs, each with 6-10 participants.



Essential Qualities and Requirements

These are requirements that we come up with for a youth worker.

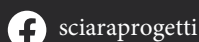
A youth worker should:

- have a real passion for working with young people and helping them develop and grow.
- know how to build trust with children of different ages and create a safe environment for communication, including resolving conflicts.
- become a friend and, simultaneously, be an authority so that participants respect the youth worker.
- be empathetic and be able to understand the mood of children.
- be good at inspiring and motivating children to be active and become club leaders.



SCIARA PROGETTI A.P.S. - E.T.S

"Teatro ragazzi", a theatre for youngsters. We always complemented the distribution of theatre plays with non-formal education activities for our young public, especially in schools. In 2016, we started working in Erasmus+.



NUOVE ESPLOSIONI FESTIVAL - Sciara Val d'Arda Festival

Best practice #1

Goals

- Connect five municipalities in the Arda River Valley in the province of Piacenza
- Reactivate artistic and cultural tourism
- Propose artistic entertainment
- Transform the public from occasional users of the province's territory into residential spectators



Tangible results

The Festival has increasingly consolidated as a valuable action for the redevelopment of the Piacenza area through art and theatre, built on the needs and potential of the Arda Valley. We are located in a rural, heavily depopulated area. We are trying to rebuild a social fabric through art and culture.

In 2022 NUOVE ESPLOSIONI FESTIVAL brought more than 2,500 spectators to the square in Fiorenzuola D'Arda, to see the spectacular MOBY DICK by Teatro dei Venti, winner of the Ubu Prize 2017 as Best Play.

In 2023, about 3,000 people came to the same square to witness an incredible aerial spectacle. At a height of 40 meters, four acrobats danced on a vertical stage supported by a 300-ton crane. Everyone was amazed.

The Festival continues with the intention of attracting cultural stimuli from all over Italy and the world. We expect workshop participants and performances from more than 15 countries worldwide, bringing the encounters cultivated by Sciara Progetti during more than 15 years of activity in more than 25 countries worldwide.

Our team has been residing in this valley for years; we run a hostel in Morfasso, the highest municipality in the mountain area, where we host artistic residencies and participants for Erasmus+ mobilities. The festival is a big celebration where we can bring together everyone we meet each year through our activities to nurture a sense of community.

More info:

sciaraprogetti.com/nuove-esplosioni-festival-3

Target groups:

- Young people (15/16 - 30)
- Youth workers
- Schools and teachers
- Creative and cultural sector operators

Cooperation interests:

- We are interested in cooperating mainly in Erasmus+ KA220 and Capacity building. The topics we primarily work on and have experience with are inclusion, gender-based violence, bullying, creativity and theatre, active citizenship, digital transition, EU identity, sustainable development, and green transition.

QUESTO NON E UN AUTOBUS” - THIS IS NOT A BUS

Best practice #2

Goals

- Promote and achieve equal opportunities and combat discrimination and gender-based violence;
- Use the bus as a container of experiences, themes, activities, and stories;
- Be a bridge between countries, villages, opportunities, and people;
- Reach even the smallest and most marginal areas;
- Network, share a sense of togetherness and belonging through common activities in different locations;



Tangible results

The BUS launched its activities in 2022 by setting a tour to 10 mountain municipalities. The BUS offered free cultural entertainment activities for school children and adults to raise awareness on the issue of the culture of consent and combat violence against women. During this project, we organised focus groups gathering representatives of the communities, staff of the municipalities, police forces and law enforcement officers, and representatives of associations and services to support women, creating a bridge between all of them to join the forces.

In 2023, the BUS participated in a project in collaboration with the InRete Anti-Violence Center to implement communication and training actions to prevent and contrast gender-based violence. The activities started with the show Malanova by Ture Magro of Sciara Progetti Teatro and with the BUS.

The BUS also involved elementary students in theatre workshop activities about the Rights of the Girl Child.

In 2023, Sciara Progetti used the BUS for the “Routes of Legality” project, which aimed to create educational paths about legality, respect, and the fight against violence. This project involved thousands of young students from more than 25 high schools.

The BUS is included in several European projects, such as youth exchanges.

Novo Kulturno Naselje

Novo Kulturno Naselje (NKN) is a cultural organization dedicated to artistic production, civic participation, and informal and non-formal education for youth. With a focus on promoting artists and cultural awareness, NKN organizes diverse activities, including artistic, community, and film festivals. It engages in artistic production through artist residencies and film production.


Emphasizing the affirmation of art and community development, NKN strives to create an inspiring cultural environment that fosters creativity and engagement.



 novokulturnonaselje.rs

 nkn@novokulturnonaselje.rs

 novokulturnonaselje

 novokulturnonaselje

Welcome to Naselje festival

Best practice #1

Goals

- Support the independent artistic scene by promoting and empowering undiscovered artists;
- Offer artistic and educational content and unconventional, entertaining, and interactive activities for citizens of all ages;
- Revitalise public spaces in Novo Naselje;
- Address and highlight local issues;

Tangible results

"Welcome to Naselje Festival" is the festival with which NKN commenced its activities in 2014. Throughout its 10-year existence, the festival has visibly impacted community engagement. These changes have resulted in increased citizen participation, an active dialogue between young artists and the community, and the encouragement of independent artistic creation among artists and residents.

The festival serves as a platform for showcasing and promoting young emerging artists, allowing them to work in a different, non-institutional environment and create artwork collaboratively with the Novo Naselje community.



Impact on the community

Key elements of this success include the regular open call for artists. A facilitator with a profound understanding of the community helps to build trust and communication between artists and the community, ensuring authenticity in artworks focused on local themes. Community members become co-creators of artistic works, going through the creative process and exploring roles as creators and contributors.

The organisation members actively build personal relationships with community members to establish a foundation for inclusive collaboration. Regular surveys enable the organisation to monitor changes in community needs. Understanding the community's needs is crucial throughout all process phases. This approach ensures that initiatives reflect the community's authentic challenges and desires, building mutual trust and supporting the sustainable development of the local community.



Target groups:

- Young people, young leaders, artists, cultural workers, creative sector workers, youth workers

Cooperation interests:

- NKN supports emerging artists through artistic production, exhibitions, collaborations, art festivals, and filmmakers through film production and festivals. Citizen participation in diverse cultural activities is a crucial aspect of our work. Another focus is informal and non-formal youth education. Actively seeking partnerships for innovative initiatives, we aim to collaborate with visionaries committed to pushing boundaries and embracing fresh perspectives in the artistic sector.

21114 Film Festival

Best practice #2

Goals

- Emphasise the responsible use of public spaces;
- Support emerging artists and amateur creativity;
- Encourage a high level of interaction among different social groups;
- Contribute to informal education and the expansion of cultural content;

Tangible results

The "21114 Film Festival" is the largest and most well-known festival in Novi Sad. It was held in 2015 and has experienced continuous demand, attendance, and interest growth. Its uniqueness lies in its dynamic expansion, transformations, and discovery of undiscovered locations for setting up cinemas. In addition to the main outdoor cinema, the festival has established small cinemas in unconventional places such as kindergarten courtyards, dog meadows, inter-block spaces, and local hills.

The festival program includes a selection of feature films from the country and the region, a short film competition with the "Zlatni čep" award, an international selection of short films, and additional selections introduced over the years, such as "Make Your Own Cinema," "Trash Films Selection," cinema with a specific theme, etc. while accompanying festival activities include workshops and panel discussions.

The festival aims to give citizens a sense of welcome and invites them to engage actively. For example, the audience chooses the winners. Effective communication through various media maintains an active connection between the festival and the audience.

The festival has gained a national dimension by presenting films from the entire region.



Ethos MTÜ

Ethos MTÜ is a non-profit organisation whose primary work is youth work in Estonia. Art, creativity, integration, and development of entrepreneurial skills are essential Ethos activities.

The association is working to unite local youth and to help young people discover different opportunities and develop their craziest ideas.



 ethosmtu.com

 ethosmtu@gmail.com

 [ethos.mtu](https://facebook.com/ethos.mtu)

 [ethos.mtu](https://instagram.com/ethos.mtu)

Camino Estonia

Best practice #1

Goals

- Inform young people aged 18-30 about their hiking capabilities on Camino de Santiago and Camino Estonia hiking trails while using non-formal methods to maintain mental health, identify problems, and find solutions;
- Create a safe space where the difficulties (and successes!) of the participants can be discussed;
- Implement the workshops to look at negative thought patterns, core beliefs, and behaviours that interfere with daily life and provide tools to change them and alleviate symptoms.



Tangible results

This was our first Ethos project, and it was our biggest pride. We helped young people write and submit their first project and supported them during its implementation. After the project, the young leader became a volunteer in Georgia and participated in writing 6 new KA1 projects with different organisations, turning her ideas into reality.

Our team was the first to spread the word about the Camino Estonia locally and internationally (that was very important for the Estonian Society of the Friends of St James Way). As a result, the Italians from Romea Strata contacted us to discuss possibilities for future cooperation.

Since hiking was the main activity of the youth exchange, we found new local partners from different cities and villages in Estonia. We also organised a cultural evening, inviting the local community to participate.

The participating youth, including locals, got to know Estonia more deeply and from different sides (Tallinn, Pärnu, and nature);

More info:

ethosmtu.com/camino-estonia

Target groups:

- Young people aged 15 - 30 from Tallinn or other Estonian towns

Cooperation interests:

- Erasmus+ (KA1, KA2), CERV Town-Twinning, Arts, culture, creativity; outdoor activities; mental health; social and rural entrepreneurship; Youth Exchanges for minors.

Contact info:

- WhatsApp: +37256475515 (Aleksandra, Legal Representative)

Eesti & España - together for our youth

Best practice #2

Goals

- Create the working definition of "diversity", "inclusion", and "intercultural communication" through multicultural dialogue;
- Learn how to overcome intercultural, geographical and social barriers;
- Focus on such problems as lack of youth initiative and ignorance of how to develop it;
- Use entrepreneurship as a model for developing soft skills and civic engagement;
- Promote active citizenship among project participants and create opportunities for the dissemination of these skills;
- Value the material and intangible heritage of our regions and its heritage;
- Improve skills and develop different competencies in the process of non-formal education;
- Develop a strong partnership with a long-term perspective;
- Strengthen relations between Estonia and Spain and their youth.



Tangible results

Two international mobilities in Estonia and Spain; Several local activities for local communities using local examples of young people who are trying to start their initiative (woodcraft workshop in Spain, art workshop in Tallinn);

Postcards from Tallinn created; card game "Let's find your Ikigai" created; the objectives were met.

Also, we had several meetings in the local municipality in Spain, so we were the first to bring such initiatives to the region. Now, we have more young people involved in socially significant events.

More info:

ethosmtu.com/estona-e-e



Creative Art Farm in Italy APS

Founded in September 2015, we aim to include, empower and train people through Arts, Culture and Technology. We are an Art Community for all young and adults interested in working and building bridges among European Creatives or CCI (Cultural Creative Industries). Our main activities are Arts and Culture Management Courses, Marketing Courses on Art and Culture, Cultural Events, Exhibitions, Talks, Art critique meetings, and research based on Art and Technology tools. Most of the activities are learn-centered and self-management.



creativeartfarm.eu



info@creativeartfarm.it



creativeartfarmeu



creativeartfarmeu

FOLK-ENGAGEMENT

Best practice #1

Goals

Introduce people who love art and music from Italy and Romania and have them collaborate to create a Folk Event in Italy.

Tangible results

The project was born because CAFI APS, working in rural areas, realised that the main problem in these areas is the sense of isolation and the need for more ability to create social relationships. Furthermore, there are no cultural centres, and meeting new people with different aptitudes is challenging. It was also a big challenge for the language, as many Italians needed to learn how to speak English. Still, despite this, the Romanians found a way to communicate.

We have created strong relationships with the Romanian participants and are in contact with them for new projects. CAFI APS has new local partners, and local people have broken down barriers against Romanians.

Impact on the community

The impact was twofold:

- Creation of a heterogeneous group of adults who love art and music between Italy and Romania who are in constant contact for the creation of other folklore events.
- Prejudices linked to nations have been overcome.
- The participants learned to organise a self-managed event, combining folklore traditions linked to the two Nations.

More info:

facebook.com/groups/574937904540857



Target groups:

- Young people (18+) and adult people (30+)

Cooperation interests:

- Programs: Creative Europe, Erasmus+ KA2 and Cultural Funds.
- Activities: Workshops in Art, Tech, and Cultural fields; Community development in rural and remote areas; Art Residency; Art Festivals; and Talks with Thinkers.
- Topics: Share and develop best practices within NGOs, use Art&Tech to foster personal and professional skills and use Art and Culture as a medium to create communities (also using non-formal methods art-based).

Contact info:

- WhatsApp: +39 3442770730
- info@creativeartfarm.eu (Estonia)

CORRISPONDENZE - Art Exhibition in Museum

Best practice #2

Goals

- Revive the "correspondence" between the ancient Etruscan world and the contemporary, including habits and customs, passions, and creativity.
- Reevaluate Figurative Painting on Canvas, which is currently overtaken by Performative Art and Installations, as a means of narrating contemporary life.

Tangible results

The exhibition, which featured 15 figurative works by contemporary painters, was held at the Etruscan Museum of Villa Giulia in Rome. It was enormously successful due to the works' freshness and the contrast between traditional and contemporary art. It attracted more than 1000 visitors, while the Vernissage had around 350 people.

Figurative Art Painter Networking brought prestige and an excellent reputation to our organisation and innovation to the National Etruscan Museum, where Etruscan Art is combined with Contemporary Art.



Impact on the community

Contemporary Painters have felt re-evaluated and included in the Contemporary Art Market. The public had the opportunity to deal with the present (figurative artistic works) and the past (the Museum itself) and understand their roots. For example, a painting reproduced today's pottery and is placed in our cupboards. The Etruscan pottery is placed in an old cupboard exhibited at the Museum. Time passes, but many customs have remained over the centuries.

More info:

youtu.be/41kX-tSwaHQ



My Soft City: From Flaneur to Entrepreneur

Best practice #1

Goals

Increase young people's social activity, soft skills, and social entrepreneurship skills through practical participation in creating a virtual city map and e-book with successful examples of social entrepreneurship.

Tangible results

We implemented about 50 workshops in 4 countries, involved more than 500 team participants, and created a website, E-book, and maps. The city mayor attended the opening of the exhibition in Funchal.



Impact on the community

Our art exhibition, "My Soft City," was organized with the help of the Romania, France, and Sweden teams. It opened in the summer of 2023 and is housed at the Caravel Art Centre—the foremost private gallery and cultural centre in the art heart of beautiful Funchal (the capital of Madeira Island).

We have worked hard on a Funchal virtual map, including the top spots suggested by young people for the past two years and must-see, off-the-beaten-path attractions in Funchal and Madeira, as indicated by locals. The symbology of this map is based on the wonderful paintings created by twelve young Madeira artists. As a result of the project's success, the Municipality of Funchal funded the production and distribution of thousands of maps. Naturally, our display at the Caravel Art Centre was based on the map and the images.

A showcase of works by young Madeiran artists, chosen and organised by them. Along with the hundreds of other guests, the mayor of Funchal and a representative from the city's cultural committee made it to the show's opening, which pleased us very much.

More info:

- my-soft-city.com
- artmadeira.org/post/urban-regeneration-and-social-inclusion-with-my-soft-city

Target groups:

- Young people and adults

Cooperation interests:

- Creating collaborative small-scale and big-scale art and culture projects. Finding partners for our future youth exchanges and training programs. We have K1 accreditation until 2027.

Wall of culture

Best practice #2

Goals

Create an international dialogue among the Youth Exchange participants through art activities.

Tangible results

We created Erasmus Mural in the state's largest youth hostel, which hosts a dozen Erasmus projects every year. The mural is recognised as one of the most important in Funchal.

Impact on the community

The project involved 30 young artists and youth workers collaborating to organise art events. Despite the challenges posed by the pandemic, the project addressed stress reduction, mental health issues related to isolation, and shared experiences in developing soft skills. The participants explored graffiti's legality, ethics, and aesthetics while learning to create wall art. A photo exhibition based on their work in Madeira became a significant cultural event for the island. The highlight was creating the Erasmus wall in the main youth centre, symbolising the program's core principles. Upon returning home, each group organised art exhibitions and graffiti workshops, extending the project's impact.

More info:

artmadeira.org/post/art-has-no-walls-but-it-can-create-some-erasmus-project-in-madeira-brings-6-cultures-together



Conclusion: Keep Levelling Up!

As we reach the final page of LEVEL UP: Ideas for Youth Community Development, remember that this is just the beginning. The real impact happens when ideas turn into action.

Youth work is a journey of continuous learning, collaboration, and innovation. Take what you've discovered here, adapt it to your reality, and put it into practice. Every initiative, no matter how small, contributes to stronger and more connected communities.

The best ideas often come from the most unexpected places: so, stay open, stay curious, and working towards positive change. Share your experiences, support one another, and continue pushing boundaries.

The future of youth work is in our hands.

Your next LEVEL UP starts now!



